

Connecticut Yankee Council, B.S.A.

Presents

Out of This World

Cub Scout Resident Camp/Webelos Resident Camp
at
Deer Lake



Session 1
July 26-29, 2012
Thursday-Sunday

Session 2
July 30 - August 1, 2012
Monday-Wednesday

Session 3
August 2-5, 2012
Thursday-Sunday

Session 4 – Webelos only
August 6-8, 2012
Monday-Wednesday

Session 5
August 9-12, 2012
Thursday-Sunday

Session 6
August 13-15, 2012
Monday-Wednesday

Session 7 – Webelos only
August 16-19, 2012
Thursday-Sunday



Parents / Leaders Guide

SUMMER CAMP UNIT PRE-CAMP PLANNING CHECKLIST

SEPTEMBER-DECEMBER

- Establish camp dates
- Recruit camp leadership
- Promote camp program at Pack and Den meetings
- Schedule Camp Promotion Presentation for Scouts and parents

JANUARY

- Obtain commitments for camp attendance (Scout and adult partner)
- Confirm camp leadership

FEBRUARY-MARCH

- Camp Coordinator attends Camp Kick-Off on **February 2, 2012**
- Conduct Camp Promotion Presentation for Scouts and parents
- Continue to collect balance of fees from partnerships

APRIL

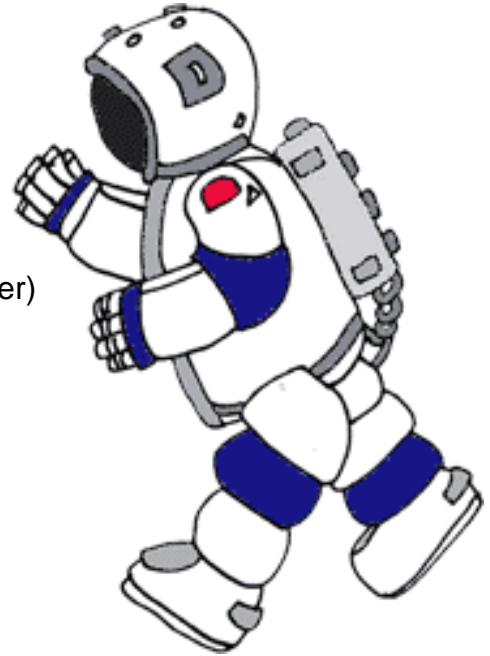
- Advise parents to download the camp health form - available at:*
<http://ctyankee.org/camping/residentcamp/cubscout>
- Continue to collect balance of camp fees
- Submit registrations and all camp fees, in full, for Early Bird discount or \$50 deposit per Scout to Council Service Center **by May 1, 2012**

MAY-JUNE

- Submit all Campership Applications to Council Service Center **by May 15**
- Begin to collect Medical Forms from Scouts and parents
- Attend Pre Camp Adult Leader Training – **June 7, 7-9 pm, at the Milford Scout Office.**
- Schedule a Pack Pre-Camp Meeting to be held in June. Schedule it prior to school getting out so parents can plan on attending it to go over camp and pack policies prior to camp. This meeting should take place after attending leader pre-camp meeting
- Submit all remaining registrations and camp fees, including fees for unit photos and Family BBQ, to Council Service Center no later than July 1

JULY

- Conduct Pack pre-camp meeting around middle of month to finalize everything
- Continue to collect medical forms
- Attend required Pre-Camp Registration and Processing Meeting at **the Milford Scout Office, July 12, 7-9 pm**, to turn in all outstanding medical forms, BBQ and photo money.



ABOUT DEER LAKE

Deer Lake Scout Reservation, in Killingworth, Connecticut, is a 253 acre property owned and operated by the Connecticut Yankee Council, BSA. With its streams, woodlands, fields, open rock faces, and two private lakes nestled in the valley, it is the perfect location for Cub Scouts and their parents to share the resident camp program.



CUB SCOUT RESIDENT & WEBELOS CAMP DATES

Five Cub Scout Sessions will be offered:

Thursday, July 26 through Sunday, July 29, 2012

Monday, July 30 through Wednesday, August 1, 2012

Thursday, August 2 through Sunday, August 5, 2012

Thursday, August 9 through Sunday, August 12, 2012

Monday, August 13 through Wednesday, August 15, 2012

Two Webelos Sessions will be offered:

Monday, August 6 through Wednesday, August 8, 2012

Thursday, August 16 through Sunday, August 19, 2012

All sessions begin at 9:00 A.M. and conclude at 3:00 P.M.

CUB SCOUTS & WEBELOS MAKE GOOD PARTNERS

Preferably each Scout should have an adult partner (21 or older) staying with him during his entire stay at camp. If necessary, up to three Scouts may attend with a designated adult partner as long as that person is not the site leader. Families attending with two Scouts need only one parent attending. **There must be a minimum of two adult leaders per unit in camp at all times.** For Webelos Resident Camp only, up to 10 Webelos may attend with two leaders.

CAMP FEES

Thursday – Sunday Sessions 1, 3, 5, 7	Regular Due no later than 7/1	Early Bird If paid in full by 5/1
Cub Scout Resident Camp Registration*	\$310*	\$290*
Attending second session or second family member attending with partner*	\$280*	\$260*
Second family Scout attending <i>without</i> a partner	\$230	\$210
Den Chief	\$85	\$75
Additional adult	\$70	\$70

Monday – Wednesday Sessions 2, 4, 6		
Cub Scout Resident Camp Registration*	\$250*	\$235*
Attending second session or second family member attending with partner*	\$230*	\$215*
Second family Scout attending <i>without</i> a partner	\$205	\$190
Den Chief	\$75	\$65
Additional adult	\$60	\$60

* Fee is for one Scout and one adult partner.

Twenty dollars of every paid resident camp registration is deposited in an account to make repairs or improvements to the Deer Lake property and upgrade camp program resources.

CAMBERSHIPS

Applications for Camperships should be submitted by **May 15 with your payments.**

Every Scout deserves a week at summer camp. Assistance is available from the Council by sending in a campership application with a \$50 non-refundable deposit and camp reservation form. If a full campership is approved, the deposit will be refunded. **If a partial campership is approved, notification will be made as soon as possible of any remaining balance which is due by July 1.**

Applications for Camperships can be obtained from your Unit Leader, the Council Resource Center or on the Council Website: www.ctyankee.org

REFUND POLICY

The refund policy is as follows:

The fee less \$50 is refundable if requested prior to June 30. Camp fee minus \$150 if withdrawal is made on or after July 1. Requests must be made in writing to the Council Resource Center. No refund requests will be accepted after August 31. Please contact your unit leader or visit the council website for a refund form.

PRE CAMP LEADER MEETINGS

Prior to going to camp, adult leaders (at least one adult from each registered unit attending camp or one family member for each Scout attending camp without his unit) are required to attend two meetings to get prepared and organized.

1. **June 7** – pre camp Adult Leader Training - - at this meeting you will hear about dos and don'ts to ensure you are prepared for a great camp experience. This meeting will be held at the Milford Scout office **at 7:00 pm**. Snacks will be served.
2. **July 12** – pre camp Registration Processing - - this is your opportunity to turn in all paperwork required to register and participate in camp. The meeting will also be held at the Milford Scout office **at 7:00 pm**. Snacks will be served.

The Milford Scout office is located at 60 Wellington Road, Milford.

PHYSICALS AND MEDICAL FORMS



MEDICAL FORMS:

Each Cub Scout and adult staying in camp more than 24 hours must have a completed medical form on file at the Camp Health Lodge.

BSA introduced a new three part (A, B and C) medical history and physical evaluation form in 2009. This form is required for all Scouts and adults attending resident camp. Additionally, Connecticut Yankee Council added an addendum to meet Connecticut DPH regulations. The CYC Addendum is required for all campers under 18 years of age to receive over the counter (OTC) drugs and products for the routine treatment of minor ailments and injuries and for issuing preventative topicals such as sun screen.

A copy of the camp medical form is available at:
<http://ctyankee.org/camping/residentcamp/cubscout>

Medical and medication forms are to be submitted to the Camp Health Officer at the pre-camp leaders meeting on **July 12**.

It is recommended that you keep a copy of the health forms in your unit record and bring an extra copy to camp with you. **Please do not turn in the only copy of your medical form.**

Please review the medical forms to ensure the following information is complete:

- Is there a physician's signature on Part C?
- Is the form signed by parent or legal guardian, Part B?
- Is the physician's evaluation and restrictions section completed, Part C?
- Was the exam conducted within the last 12 months and is Part C dated by the physician?
- Is the applicant's name, address and emergency contact information accurate, Part A?
- Is an "Authorization to be Guardian" letter attached for a Scout who is attending with an adult other than his parent?
- Are "ALL" of the immunization dates recorded (especially tetanus and boosters), Part A?
- Is the health history section complete, Part A?
- Is the health section, with serious health conditions noted, filled in, Part C?
- Is the applicant's insurance information provided, Part A?
- If taking medications, is Part A, medication section, of the annual health form completed and signed by both the physician and the parent?
- Is the Connecticut Yankee Council Addendum signed and attached for youth campers?

MEDICATIONS:

Prescription medications and over the counter drugs for both Scouts and adults must be turned in to the Health Officer upon arrival at camp. Survival medications, such as inhalers, Epi-Pens and heart medications, may be kept on your person with the approval of the Camp Health Officer. Other medications shall not be permitted to be stored in any campsite.

The Camp Health Officer dispenses all medications. All medication must be in the original prescription container and only the appropriate amount of medication for the length of stay should be provided. Excess medication and Rx bottles are available for pick up on Sunday or Wednesday before departure. Any medications left at camp will be disposed of after 24 hours.

HEALTH LODGE:

The Camp's Health Lodge is open 24 hours a day and the Health Officer is on duty at all times. All health problems and injuries of any type should be reported to the Health Lodge immediately -- there are no special hours for sick call. Campers with serious injuries or illnesses requiring hospitalization will be transported to the local hospital.



FIRST AID SITUATIONS

The following injuries, symptoms or signs are considered serious and require immediate attention at the Health Lodge. Not all are emergencies in the strict sense, however some may develop into more severe situations if not properly attended.

- Severe bleeding
- Poisoning
- Difficulty breathing
- Allergic reactions (i.e.- hives, asthma, bee stings)
- Inflamed or infected wounds
- Mammal bites – animal or human
- Bleeding lacerations
- Fever- considered as such if oral temperature exceeds 99.6 degrees/F
- Stomachache -- may be due to eating in excess or may indicate something more serious such as appendicitis or dysentery
- Foreign bodies in eye, body orifices or skin
- Fractures
- Convulsions or fainting spells
- Burns
- Bad falls especially with loss of consciousness, severe pain or limitation of motion



REGISTRATION and CHECK-IN PROCESS AT CAMP

AT CHECK-IN:

Scouts and partners should arrive in camp as close to 9:00 am as possible. Upon arrival in the parking lot, please leave your equipment in the car. Scouts and adults will need to check in near the dining hall. Bring any medical forms or prescription medications that need to be turned in. Once you have checked in, a staff member will guide you to your campsite with your equipment.

SWAPPING OF PARENTS DURING PROGRAM SESSION:

If it becomes necessary for an adult partner to be changed during the program session, this is acceptable providing that proper arrangements have been made prior to the start of the session.

We must have a full set of “medical forms and paperwork” submitted at the Pre-Camp Leaders Meeting and a letter detailing exactly when the swap will take place. The day of the swap, both adults and the Scout must come to the Camp Office and see the Camp Director.

UNIT LEVEL PRE-CAMP MEETING:

We strongly recommend each unit have a pre-camp meeting with all parents/adults and Scouts who will be attending Cub Scout and/or Webelos Resident Camp. We suggest that this meeting be held two or three weeks before your camp session. At this meeting you, as the camp site unit leader, or the Cubmaster for single partnerships should go over all important issues, especially the check-in procedures and policies outlined in this manual and information that you learned at the pre-camp leader’s training session.



GENERAL CAMP POLICIES AND INFORMATION

CAMPER INSURANCE:

The Connecticut Yankee Council, B.S.A. provides a limited health and accident insurance policy for all registered Scouts and adults. The coverage is secondary to any family personal health and accident insurance policy. No insurance coverage is provided for individuals who are not registered with the Boy Scouts of America.

SHOWER HOUSES:

Adults must escort Scouts to and from the showers.

The camp provides shower houses for the convenience of campers and adults. The showers may be used by Scouts and adults (male or female) at any time between 5 am and midnight although Scouts should shower prior to 9 pm, if possible.

SLEEPING ARRANGEMENTS:

Deer Lake has six lean-to sites with six lean-tos in each site. The lean-tos sleep six people each. Matched pairs of Scouts and adult partners can share lean-tos together.

FACILITIES:

Toilets are available in the shower houses, located in the camping area and at North Field. There are additional toilet facilities in the rear of the dining hall. Latrines are located throughout the camp.

CARS:

All cars are to remain parked in the main camp parking lot. Camp roads must remain clear at all times. Please help us preserve an illusion of wilderness by parking in the parking lot.

BUDDY SYSTEM:

Camp is more fun when shared with a friend. Scouts always should be with a "Buddy" or adult whenever walking around camp. The buddy system is to be used for all land and water activities in camp.



CHILD ABUSE:

Scout leaders are expected to be familiar with B.S.A. Youth Protection Guidelines. Report any suspected child abuse incidents immediately to the **CAMP DIRECTOR ONLY**. Connecticut law requires instances of child abuse to be reported on a CT DCF 136 Form to the Department of Child Services. The form is available in the Appendix of Camp Forms.

SCOUTS LEAVING CAMP:

No Scout is permitted to leave camp without checking out with either the Camp Director or Program Director. The administration will be ensuring the Scout is leaving with their legal guardian and the legal guardian must be able to present a picture ID. If a Scout must leave with an adult other than their legal guardian, written permission must be provided and a phone confirmation will be made.

SIGN OUT and IN AT THE CAMP OFFICE:

When leaving camp for any reason (going home early, eating out, going to the store), all Scouts and adults must sign out at the Camp Office. Any family/unit that will not be attending a meal must notify the Camp Director or Program Director prior to departure. Upon returning to camp they must sign in at the Camp Office. This is very important because in the event of a camp wide emergency we need to account for everyone who is registered in camp. All adults must be wearing a wrist band while in camp.

ANIMALS IN CAMP:

Please remind parents and visitors that pets are not welcome in camp at any time.

OPEN-TOED SHOES:

Open-toed shoes (except within the confines of the waterfront area) are not permitted in camp. Why, you ask? Have you ever stubbed a toe on a rock or root? You don't want to!

SMOKING:

Deer Lake is a smoke free camp. Smoking is not allowed in any camp buildings or facilities. If you must smoke, do so at the dining hall loading dock or areas designated as smoking areas indicated by appropriate signage. Please, do not smoke in front of the Scouts.



CAMP EQUIPMENT:

Upon check-in on Thursday or Monday, review with your Commissioner all camp equipment provided to your site. You are responsible for equipment issued to you and your site. Camp equipment will be checked at check in and again at check out.

Camp equipment is signed out from your Commissioner Staff. (See Commissioner services below) If equipment is damaged, it must be reported to the Commissioner Staff at once. The unit bears a financial responsibility for any camp equipment which is willfully or negligently damaged or lost.

NO FLAMES, including candles and propane lanterns, are allowed in lean-tos.

POCKETKNIVES:

There is no need for any Scout to carry a pocketknife during his stay at camp. If a Scout is taking a specific activity badge or is taking part in the Cub Scout Whittling Chip Program, he is allowed, under adult supervision to have his pocketknife with him while taking the class. Pocketknife blades can be no longer than 3". Sheath or survival knives are not allowed in camp.

DINING HALL PROCEDURES:

Scouts and adult partners will be seated by campsite in the dining hall for each meal. The campsite will sit at the same tables during the course of their stay at camp. In some instances, one campsite will share a table with another campsite to ensure all available seats at the dining table are filled.

Each campsite is responsible for providing a waiter for each table occupied in the dining hall. A waiter must be accompanied by his adult partner. Each table seats 8 people, therefore, if you have 32 people in your campsite, you will need 4 waiters and adult partners per meal. At the first meal on Thursday/Monday, we will help seat the campsites for the first time. On Thursday/Monday only, lunch waiters will not be needed before the meal, but will be needed during and after the meal. Please be sure to arrange a schedule ahead of time with all members of your campsite so we may start meals on time.

During your check-in on the first day of camp, everyone is required to visit the dining hall for a dining hall orientation before 11:15 am. The Dining Hall Steward will cover procedures on the first day of camp.

Please encourage your Scouts and parents to wash their hands prior to meals. Waiters must wash their hands and use Purell before entering the dining hall.

CLASS-A UNIFORMS are required for all Scouts and leaders for the evening meal each day unless otherwise informed. Class-B uniforms or other dress is acceptable for breakfast and lunch meals.

Guests and visitors may eat with their unit in the dining hall. A meal ticket can be purchased at the camp office. Meal costs for visitors and guests are:

Breakfast.....\$ 6.00
Lunch.....\$ 7.00
Dinner.....\$ 8.00

The family barbeque program will be held on the afternoon of your last day of camp. Family members and friends are encouraged to attend. Tickets may be purchased at the pre-camp leaders meeting, check-in or at the door.

Try to do your best to collect the barbeque fees and unit photo fees and turn them in prior to or at the Pre-camp Registration Processing Meeting. This will speed up your check in process. The fees for any family member or visitor for the barbeque are as follows:

- Adults and Youth (13 years and older)\$8 each
- Children 6 – 12 \$6 each
- Children 5 years old and under No charge

CAMPSITE PHOTOGRAPHS:

Campsite patrol/partnership photos will be taken before and after lunch or scheduled to meet your needs. Please schedule your photo at time of check-in. The cost for an 8x10 photo is **\$10.00**. These fees should be submitted at the Registration Processing Meeting on **July 12** and/or the morning of your check-in for your session.

TELEPHONE:

The camp phone is for emergencies and camp related business only! Messages will be delivered to Scouts and adults through the site leader. Scouts are only allowed to use a phone with an adult present.

The Camp telephone number is:

Office: 860-452-4318

FAX: 860-452-4319

MAIL SERVICE:

Mail is delivered daily to Deer Lake. Mail received at camp will be distributed daily at the dining hall. Please send your Scout's mail 2-3 days before he is scheduled to arrive. Mail should be addressed as follows:

Scout's Name
Unit number and Campsite
Deer Lake Scout Reservation
101 Paper Mill Road
Killingworth, CT 06419

TRADING POST:

Deer Lake operates a Trading Post. Its hours of operation are posted outside the door. The Trading Post includes a selection of souvenirs, patches, snacks and craft kits. About \$20 per program session should meet the Scout's needs. Master Card, Visa, American Express, Travelers Checks, personal checks and cash will be accepted for all Trading Post purchases.

ITEMS NOT PERMITTED IN CAMP:

The following items are not allowed in camp. Failure to adhere to these policies will result in immediate intervention of the Camp Director or Program Director:

- Alcoholic beverages and drugs
- Fireworks
- Firearms and ammunition
- Personal archery equipment
- Cross bows
- Aerosol cans of any type/airhorns
- Glass bottles of any type
- Sheath knives
- Electronic games of any type
- Open-toed shoes – you'll understand the reason for this rule when you get a good look at a seriously stubbed toe, especially if it's your own
- Camouflage clothing – makes it hard to find you if you get lost
- Liquid fuels or liquid fueled appliances

FUELS NOT ALLOWED IN CUB RESIDENT CAMP:

Propane appliances may be used only by adults. Please be careful with propane canisters, even if they are "empty" they can explode when exposed to heat. Please dispose of cylinders properly at check out.

Butane lighters (or other fuel lighters) of any type are not recommended and under no circumstances to be used by Scouts.

Propane lanterns are not allowed in lean-tos – no exceptions!

CAMPSITE PROGRAMS:

In-site programs are encouraged. Your Camp Commissioner Staff is available to assist and coordinate programs, campfires and competitions.

VESPERS and CHAPLAINCY SERVICE:

Recognizing that reverence is an integral part of the character-building process of the Boy Scouts of America, a special vespers service will be held at the camp chapel each session. In Scouting our goal is to instill respect for all beliefs while giving the Scout a pause to examine the strengths and comforts derived from one's own convictions.

QUIET TIME:

Quiet Time starts at 9:45 pm. After the start of Quiet Time, all Scouts should be in their campsites and preparing for sleep. In the event your unit needs assistance during the night, please contact the Camp Commissioner.

VOLUNTEER ASSISTANCE:

Unit leaders and parents are encouraged to assist the Camp Staff in program areas especially in areas of their expertise. Please let the Program Director know if you would like to share your talents by helping out in a program area during your stay at camp.



COMMISSIONER'S SERVICES

The Camp Commissioner is an important part of your stay at Deer Lake. The Commissioner serves your unit in a variety of ways from check-in to check-out. The Commissioner is available to assist your unit in planning inter-unit programs and providing special program assistance. He/she is a knowledgeable staff member with a wealth of program skills.

Your campsite will include the following equipment and supplies. If, during your stay, you should need additional supplies or equipment, these may be checked out from the Commissioner area.

Rake
Shovel
Broom
Bulletin Board

5 gallon fire bucket with lid
Trash Can
Trash Bags
Flag/flagpole



SWIM CHECK

Swim classification check will be conducted at the waterfront immediately after check in. Campers will be classified into three groups; white, red, blue swimmers. Each camper will be issued a buddy tag based on his or her classification.

Every person using the waterfront must have a “swim classification” and buddy tag. Any person in your unit who does not take part in the swim classification check will not be permitted entry to the swimming or boating areas.

FIRE PREVENTION

In the forest, fire is ALWAYS a hazard. Certain precautions should be taken to prevent and/or control fires in camp:

- Every campsite must have their 5-gallon fire bucket filled with water and covered in a central spot in the campsite..
- The camp has fire control tools located in each campsite which include: shovel, rake and broom. These should never be taken from racks except by designated staff.
- Only propane and battery operated lanterns and appliances are allowed in camp. Liquid gas or fuels are NOT ALLOWED!
- Campfires may be built only in designated rings (each campsite has one) and should be supervised by an adult. Ground fires may be suspended during dry periods.
- Never leave your campsite unattended if you have a fire in the fire ring or a stove in use.

All campsites are required to post a “**UNIT FIREGUARD CHART**” on their site bulletin board. (Charts are provided at check in.) The Fireguard Chart is to be filled in daily starting with the day you arrive in camp. Unit leaders should instruct other adults and Scouts in basic fire safety within camp. The Fireguard Chart needs to be signed every day!

FIRE PITS: When using a fire ring, ensure combustible materials are cleared 5’ around the pit. All firewood must be stacked a safe distance from the fire pit. You must have your campsite’s 5 gallon bucket filled. Please review the Fire Prevention and Fireguard requirements above. Also, we all have the urge to sweep and rake the leaves around our camp site to make it look cleaner however this should never be done except around the fire rings. By doing this you disturb “**Mother Natures Work in action.**” Just pick up trash, garbage and any hazards that would cause a danger to you or your campers. Leave natural windfall items where they land. This will not cause you to lose points on your site inspections. Depending on what site you are in, it may help your inspection.



MAJOR EMERGENCY PLAN

In an emergency, the final responsibility and authority rests with the Camp Director, or in his absence, his or her designee. The Camp Director must be notified no matter what the emergency. Our main concern is to ensure the safety of everyone including Scouts, leaders, parents, guests and staff. There will be an emergency drill held within the **first twenty-four hours** of your arrival in camp during each session. Please take this drill seriously.

There are two basic things everyone in camp must know about emergencies.

1. How do I report an emergency?
2. How do I respond to an emergency?

REPORTING AN EMERGENCY:

Emergencies should be reported to the nearest staff member who will contact the Camp Office. In the event of a fire, make sure that everyone is clear of the area. If someone is lost or missing, collect the following information about the person:

- Name and Nickname
- Age and Health Status
- Where and why the person left (if known)
- Type and description of clothing

RESPONDING TO AN EMERGENCY:

In the event of an emergency, the camp has a system to alert campers, leaders, visitors and staff. Whenever sirens are heard, your response is always the same!

“Report immediately to the Deer Lake Dining Hall.”

Walk quickly, but stay to the sides of the camp roads. If it is dark or stormy, you will be instructed to enter the dining hall and stand at your normal table(s). Regardless of the location, everyone in your unit (campsite) should remain standing until the Camp Staff accounts for your entire unit. Once your unit is accounted for, you may sit down. Unit leaders shall take a roll call to account for all Scouts and adults in their campsite. Please do not count people who are not present even if you know where they are.

In order for counts to be accurate, it is vital that you always remember to sign in and out of camp at the Camp Office.

CAMP EMERGENCY PROCEDURES

FIRE: Report immediately to the Camp Office, Program Area Director or Ranger the following information:

1. Location of the fire
2. The type of fire
3. The severity of the fire
4. Any injuries and what type

In response to a long blast of the air horn all Scouts, leaders, adults and visitors must report to the dining hall where attendance will be taken by the unit leader and reported to the Camp Director and/or Program Director.

LOST SWIMMER: The aquatics area will be cleared immediately. **There will be a long blast of the air horn.** All Scouts, leaders, adults and visitors should report immediately to the dining hall where attendance will be taken by the unit leader and reported to the Camp Director and/or Program Director. Designated camp staff will report to the aquatics area.

MISSING PERSON: The missing person is reported to the Camp Office. At **the long blast of the air horn** all Scouts, leaders, adults and visitors should report to the dining hall where attendance will be taken by a unit leader and reported to the Camp Director and/or Program Director.

ALL CLEAR: All clear is sounded by **five short beeps of the air horn.** Everyone may return to program areas and routine camp programs of the day.

EXTREME HEAT: In the case of extreme heat, the Camp Director will declare a heat alert and program activities will be adjusted accordingly. Unit leaders, adults and Scouts should be alert for symptoms of heat exhaustion and sunstroke. Scouts, leaders and adults should drink plenty of liquids, wear appropriate clothing and remain in shady areas.

LIGHTNING OR SEVERE STORMS: The aquatics area will be cleared immediately. All watercraft will be returned to shore. Scouts, leaders, and visitors should report back to their campsites unless instructed otherwise by the camp staff. Unit leaders may, at their own discretion, move their Scouts into a permanent structure, preferably the dining hall, if they deem it necessary. When moving Scouts to permanent shelters, avoid open fields, high trees and carrying umbrellas. Other instructions will be issued as needed by the Camp Administration.

NATURAL DISASTER: In the event of a natural disaster all Scouts, leaders, parents and visitors should remain in the program area they are in or go to the nearest program area and await further instructions by the Camp Administration. If the program area is affected, all persons should move to the next closest program area or campsite and await further instructions.

MAJOR ACCIDENTS OR DEATH: In the event of a major accident or death, the Camp Director, Camp Health Officer and Camp Ranger must be notified immediately by sending a runner to the Camp Office.

CHILD ABUSE: The Camp Director must be notified immediately of any suspected incidents of child abuse including physical, mental or emotional abuse. Connecticut law requires reporting child abuse to the Department of Public Health. A Connecticut DCF 136 form is included in the Appendix of Camp Forms for making the report.

CHEMICAL SPILL: In the event of a chemical spill or other hazardous spill, a person should be stationed to keep Scouts and everyone else away from the area. The Camp Office should be notified immediately.

FIRST AID SITUATIONS: All first aid situations and emergencies must be reported to the Camp Health Lodge and the Camp Office, regardless of how serious or minor the incident is.

EARTHQUAKE: Exit all buildings and elevated structures quickly and proceed to the nearest open area, field or clearing. Remain there until the quake has passed. Be alert to falling objects such as trees or utility poles. Once the quake has passed, proceed to the campsite for a roll call and damage survey. Report downed power lines and gas leaks immediately to the Camp Ranger or Camp Director.

CAMPSITE PREPARATION and UNIT EQUIPMENT

You really do not need a lot of equipment and campsite gear.

There is some basic campsite gear that you may want to bring along to camp to make your stay more comfortable. Remember some of these items actually relate to a “Pack” coming as a group as opposed to a single Scout/adult partnership:

- **LANTERNS:** You should have a lantern, either propane or battery, to light up your site at night. It is also nice to have something in the latrine at night to give off some light. Some units use “**GLOW STICKS**”. Glow sticks can make the difference between a good night of sleep and a bad night...especially for first time campers
- **SNACKS:** Some units bring fruit or other snack items to share with their Scouts and adults for that in-between time or evening site program. If you store food in the campsite, remember bears and raccoons may keep you company late at night.
- **INSECT NETTING:** You should encourage your Scouts and adults to invest in “insect netting” to place over their bunks.
- **INSECT SPRAY:** Every Scout and adult should have his or her own “INSECT SPRAY” either in roll on form or pump sprayer. No aerosol spray cans of any type are allowed in camp.
- **FLAGS:** Each campsite will be furnished with an American flag and flagpole. Scouts should have their own flag raising and retreat ceremonies in their site every day. These ceremonies should be conducted with the dignity and respect befitting our country’s flag. It is recommended that the site flag raising ceremony be conducted immediately before the unit leaves for the camp wide ceremony every morning. This also helps to fulfill some advancement requirements for the ranks.
- **FIRST AID KIT:** Each site should have a FIRST-AID KIT on site. Use soap and water only to treat minor cuts and scrapes. State of Connecticut does not allow any medicines or topicals to be stored or used in the campsites. Please help us stay compliant with the state.
- **BOW SAW:** A bow saw for cutting wood for your fire ring may be useful but remember only adults and/or a Boy Scout Den Chief (must have earned Totin-Chip) are allowed to use cutting tools and then “ONLY” in an approved ax yard. Cub Scouts/Webelos Scouts are not allowed to use cutting tools in camp.
- **ROPE:** Units should bring some rope or marking tape to mark off an ax yard. Additional rope should be brought by campers and the unit to make clotheslines to hang wet clothes or for other uses.

Only basic equipment is needed at camp. You may add to this list many items that may add to your comfort but the equipment you need is provided by the camp.

LIVING WELL IN CAMP

TRASH: Each campsite will have a garbage can with liner. All trash should be removed each night from your site to prevent unwanted visitors during the night. Please help us keep our camp clean, be sure to shut the dumpster lids after leaving your trash. All trash must be put into the dumpster prior to your departure from camp.

CAMPsites: Lean-tos need to be swept out daily in the morning and all trash picked up and disposed of.

SLEEPING BAGS: Sleeping bags should be folded back daily to air out. If necessary they should be hung out to dry. All wet clothing, towels and bathing suits should be hung on a clothesline to the side or rear of your quarters.

PERSONAL CLEANLINESS: Being clean in body and mind are part of the Scout Law and part of Scout training. Be sure that your Scouts wash up each morning and evening prior to going to bed. Be sure that they change their clothing regularly and wash their hands before coming to each meal.

SCOUT BEHAVIOR: It is important that your Scouts remember they are members of the “Boy Scouts of America”. As Cub Scouts, this is the perfect time for them to start practicing good outdoor manners and living by the “Outdoor Code”. Treating nature with respect means that Scouts don’t cut down live trees and/or plants, destroy nests, or disturb the wildlife that lives in our great camp.

When Cub Scouts and their partners are traveling around our camp, please pick up any garbage or trash along the way and dispose of it properly. The general rule of Scout camping on any level is “Leave it cleaner than you found it.”

Please be considerate of other campers. Scouts should not “walk” through anyone’s campsite to get from one point to another. They should always go around the site. Remember, the campsite is like someone’s home and you should knock before entering.

FENCES AND MARKING TAPES at the Waterfront and Shooting Ranges are never to be crossed. Scouts are never to enter buildings or program areas without camp staff supervision present.

It is extremely important that the above rules be explained to your Scouts and adult partners.



PERSONAL EQUIPMENT LIST FOR CUB SCOUT CAMPING

The following items are recommended personal equipment that a Cub Scout and his adult partner should bring to resident camp. Remember these are only recommendations and you can alter as you see fit:

- Sleeping bag and pillow
- Stuffed animal or Teddy Bear (if needed)
- Toothbrush and toothpaste
- Towel and washcloth
- Soap in container
- Comb or brush
- Shampoo
- Insect repellent-NON-AEROSOL ONLY- Pump or roll on
- Sun block/suntan lotion (very important)
- Flashlight and extra batteries
- Canteen or water bottle
- Rain coat or poncho
- Class-A Scout uniform as complete as possible (Must be in Class-A for evening meal)
- Change of underwear and socks
- Shorts
- T-shirts
- Long pants or sweats and a long sleeve shirt
- Lightweight jacket or sweatshirt
- Hiking boots and/or sneakers
- Aqua shoes (beach shoes, if desired)
- Bathing suit and beach towel
- Cub Scout/Webelos Scout Handbook- Webelos especially
- "GLOW-STICKS" (Can also purchase in Trading Post)
- Prayer book, if desired
- Fishing pole, tackle and bait
- Camera and film
- Mosquito netting (VERY IMPORTANT- Each Scout and adult partner should have a set. Can also purchase in Trading Post)
- Small backpack or fanny pack
- Extra pair of hiking boots or sneakers – no open-toed shoes are allowed in camp outside the waterfront area.
- THEME RELATED COSTUME FOR SCOUT and ADULT**



Scouts and adult partners **should not** bring food, candy or soda products which will attract animals to their site no matter how well they think they have packed it.

Please do not bring items of value such as gold watches or jewelry, which can be easily lost. The Connecticut Yankee Council IS NOT responsible for lost or stolen articles.

CONTACT INFORMATION

Any questions prior to camp can be directed to:

Carolyn Cruson 800.333.7905 ext.273

E-mail: ccruson@bsamail.org



Future Cub Scout Resident Camp Themes:

2013
2014
2015

Pirates
Wild, Wild West
Circus



NOTES: