Cub Scout Family Camp July 23-25, 2021 Deer Lake Scout Reservation Parents' Guide Book



Cub Family Weekend Introduction

Welcome to Cub Scout Family Camping at Deer Lake Scout Reservation! In this guide, we aim to answer the most frequently asked questions, and help you prepare for a fun filled weekend. If your questions are not answered, please reach out to your Family Camp liaison, Andrea Ulery at arulery@gmail.com

We look forward to having you join us!!

Before you arrive

- Submit your health forms to Carolyn.Cruson@scouting.org by July 1, 2021 to allow for a smoother check in
- Review this guide for check in, schedule and packing information
- Print a copy of your COVID-19 vaccination, or proof of negative test results within 72 hours of arriving at camp for all members of your group

Arrival on Friday

- Set your GPS to 101 Paper Mill Rd, Killingworth, CT
- Families can check in any time after **4 PM** on Friday. We will have staff on the road directing you where to park your vehicle.
- You will **NOT** be able to pull your car up to your campsite, so you'll want to plan ahead to easily transport your family's gear to your campsite by carrying or carting it.
- **Keep** the following items with you for check in: health forms, remaining payments, medications requiring check in, and swimming gear for swim checks.

Check-In

- Check-in will be at Halliwell Training Center
- You will receive your campsite assignment, pre-ordered t-shirts, and patches.
- Any outstanding balance will need to be paid at that time.
- You will be able to purchase additional t-shirts and photos on a first come, first served basis.
- You will also check in with the Camp Health Officer at this time. Please bring any medications, in their original containers, to register them with the Health Officer. Bring a copy of your COVID-19 vaccination or proof of negative test results within 72 hours of arrival at camp for all members of your group.
- After check-in with the Health Officer, who will give you Buddy Tags, please proceed to the waterfront for swim checks during your assigned time window.
- Please proceed to the Dining Hall for Program sign-ups. We provide programming all day on Saturday, but you choose your schedule, based on capacity.

First-Aid:

The Health Lodge will be located at Huskers Cabin for any first aid needs. Please make sure that you have a completed and updated health form for each person attending. These forms will remain with the Health Officer for the weekend. Please remember to pick them up before you leave for home on Sunday. Health forms are attached to this guide and can also be found online at https://www.ctyankee.org/wp-content/uploads/2021/05/AHMR-Complete-CYC-2021.pdf

<u>Schedule</u>

Day	Time	Activity	Location	Pod
•	2:00 - 4:00	Staff Arrival	Office	Staff
		Family Check In	Office	
≩	4:00 - 7:00	Camp Site Set Up	Campsites	All
Friday		Swim Tests	Waterfront	
芷	7:00 - 7:30	Parent Meeting	Dining Hall	1 parent from each family
	7.20 0.00	Cracker Barrel	Field outside Dining Hell	All
	7:30 - 9:00	Movie Night	Field outside Dining Hall	All
	7:00 - 8:30	Breakfast	Dining Hall	15 minute staggered window
	7.00 0.30	Dicakiast	Dilling riali	check individual schedules
	8:30 - 8:45	Transition to		All
		Program Area		
			Sports	
			Crafts	
	8:45 - 9:45	Program Time 1	BB guns	Check individual schedules
			Archery	
			(Swim Tests for those not	
		Transition to	completed Friday night)	
	9:45 - 10:00	Program Area		All
		110grain Arca	Sports	
		Program Time 2	Crafts	Check individual schedules
	40.05		BB guns	
	10:00 - 11:00		Archery	
			Swimming	
			Boating	
	11:00 - 11:15	Transition to		All
	11.00 11.15	Program Area		7.11
			Sports	
			Crafts	
	11:15 - 12:15	Program Time 3	BB guns	Check individual schedules
			Archery	
_			Swimming	
day			Boating	15 minute staggered window
ä	12:15 - 1:30	Lunch	Dining Hall	check individual schedules
Saturday		Transition to		check marviadar schedules
	1:30 - 1:45	Program Area		All
			Sports	
			Crafts	
	1:45 - 2:45	Program Time 4	BB guns	Check individual schedules
	1.45 2.45	1 Togram Time 4	Archery	Check marviadar seriedales
			Swimming	
			Boating	
	2:45-3:00	Transition to		All
		Program Area	Cnorto	
			Sports	
			Crafts BB guns	
	3:00 - 4:00	Program Time 5	Archery	Check individual schedules
			Swimming	
			Boating	
	4:00 - 5:30	Family Time	Camp Sites	All
	5:30 - 7:00	Dinner	Dining Hall	15 minute staggered window check individual schedules
	7:00 - 7:15	Transition to	Outside Dining Hall	All
	7.00 - 7.13	Campfire Program	(bring camp chair)	All
	7:15 - 8:00	Campfire	Outside Dining Hall	All
			(bring camp chair)	
	0.00 0.00	Cracker Barrel	Dining Hall	All
	8:00 - 9:00	Transition to	Camp Sites	All
	7:00 - 8:30	Campsites Breakfast	Dining Hall	15 minute staggered window
			-	check individual schedules
Sunday	7:00 - 8:30	Load Vehicles	Bring equipment to car	All
	8:30 - 10:30	Family Round Robin	Family Round Robin Hike	Check individual schedules
N.	10:30 - 10:45	Transition to	Flagpole	All
	10:45 - 11:00	Closing Ceremony Closing Ceremony	Flagpole	All
	11:00	Departure	паррого	All



<u>Menu</u>

Menu is subject to change prior to Family Camp weekend. Dietary restrictions need to be submitted at time of registration in order to accommodate needs.

	5 16 .	1.10	
	Breakfast	N/A, camp not in session	
day	Lunch	N/A, camp not in session	
Friday	Dinner	Cracker Barrel	
_	Cracker Barrel	Provided by camp staff	
дау	Breakfast	Pancakes, Sausage Links, Cereal, Fruit, Muffins, Juice, Milk,	
		Coffee, Hot Chocolate	
	Lunch	Sloppy Joes, Roll, Mac and Cheese, Tossed Salad, Fruit, Milk,	
		Beverage, Hot Chocolate	
Saturday	Dinner	Baked Chicken, BBQ Sauce, French Fries, Potato Salad, Roasted	
S		Vegetable, Pasta Salad, Corn Bread, Milk, Beverage, Hot Chocolate	
	Cracker Barrel	Provided by camp staff	
	Cracker barrer		
Sunday	Breakfast	Bacon, Egg, Cheese, on a Hard Roll, Hash Browns, Fruit, Cereal,	
		Juice, Milk, Hot Chocolate	
	Snack	Packed for your trip home	
Su	Lunch	N/A, camp not in session	
	Dinner	N/A, camp not in session	





ABOUT DEER LAKE

Deer Lake Scout Reservation, in Killingworth, Connecticut, is a 253-acre property owned and operated by the Connecticut Yankee Council, BSA. With its streams, woodlands, fields, open rock faces, and two private lakes nestled in the valley, it is the perfect location for Cub Scouts and their parents to share an introduction to resident camping.

Mission Statement:

It is the mission of the Boy Scouts of America to serve others by helping to instill values in young people and, in other ways, to prepare them to make ethical choices during their lifetime in achieving their full potential. The values we strive to instill are based on those found in the Scout Oath and Law.

Camp Mission:

Camping is vital to success in achieving the BSA mission. The Scouting program comes alive in the outdoor setting where Scouting values can be learned, shared, and lived in an exciting, age appropriate adventure. Scouts will learn skills that will build self-confidence and self-sufficiency; they will live in a value oriented, structured environment that will develop character and leadership; they will learn about the natural world and form strong ideals on conservation; they will engage in activities that will develop in them fitness of body, mind, and spirit. Camping provides an outdoor classroom where lessons learned and achievements earned will provide a path to reaching personal goals and extraordinary citizenship.

Personal Conduct:

The camp staff's commitment is to provide a safe, fun, educational experience for every camper who visits Deer Lake. Inappropriate behavior such as the use of alcohol or drugs, lack of respect for others or their property or willful abuse of camp property or the environment will not be tolerated. Failure to honor the camp rules or the instructions from a camp staff member will result in dismissal from camp without a refund.

PHYSICALS AND MEDICAL FORMS

MEDICAL FORMS:

Each Cub Scout and adult staying in camp more than 24 hours must have a completed medical form on file at the Camp Health Lodge.

BSA requires a physical evaluation be completed **annually** for adults and Scouts attending resident camps. A health form signed by a licensed health care provider and dated within one year of the month attending camp must be on file at the camp's medical facility. The form is good through the last day of the month the physical was done, one year later, which must encompass the last day of the camp session being attended.

The current BSA Annual Health and Medical Record, a two part (A and B) medical history and physical evaluation form, is required for all Scouts and adults attending camp. Additionally, Connecticut Yankee Council added an addendum to meet Connecticut Department of Public Health regulations. The CYC Addendum is required for all campers under 18 years of age to receive over-the-counter (OTC) drugs and products for the routine treatment of minor ailments and injuries and for issuing preventative topicals such as sun screen.

For a camper to carry his/her personal emergency medications (e.g., EPI pen, inhaler, Insulin, etc.) while at camp the State of Connecticut Department of Public Health requires a statement signed by the individual's medical provider authorizing self-administration.

A fillable PDF of the current BSA medical form including the CYC Addendum and Authorization to Self-Administer is available at: https://www.ctyankee.org/wp-content/uploads/2021/05/AHMR-Complete-CYC-2021.pdf

Medical forms are to be submitted to the Camp Health Officer by July 1, 2021 by emailing them to Carolyn.Cruson@scouting.org. Incomplete medical forms must be completed to the Health Officer's satisfaction before the individual may stay at camp or participate in camp activities. Please review health forms prior to submission using the checklist below. It is recommended that you keep a copy of the health forms in your unit record and bring an extra copy to camp with you. Please do not turn in the only copy of your medical form.

Please review the medical forms to ensure the following information is complete:

- Is the applicant's name, address, and emergency contact information accurate, Part B, page 1?
 Is the applicant's insurance information provided, Part B, page 1?
 Is the health history section complete, Part B, page 1?
 Are "ALL" of the immunization dates recorded (especially tetanus and boosters), Part B, page 2?
 If taking medications, is Part B, page 2, medications section, of the annual health form completed and signed by both the physician and the parent? The State of Connecticut requires BOTH parent and physician signatures for medications to be administered at camp.
 Is the form signed by parent or legal guardian, Part A?
 Are all sections of the Pre-Participation Physical, Part C completed by a licensed health care provider?
 Is the examiner's certification filled in, Part C?
- ☐ Was the exam conducted within the last 12 months of the last day of camp being attended and is Part C dated by the physician? Health forms that are not dated are invalid. Double check for the DATE!
- ☐ Is the physician's signature on Part C? A "stamped" signature is not acceptable.
- Is the Connecticut Yankee Council Addendum signed and attached for youth campers?

MEDICATIONS:

Prescription medications and over the counter drugs for both Scouts and adults must be turned in to the Health Officer upon arrival at camp. Survival medications, such as inhalers, Epi-Pens and heart medications may be kept by an adult with the approval of the Camp Health Officer. For a youth camper to carry personal emergency medications, an authorization to self-administer, signed by the physician, must be on file with the medical form (see above). Medications are not permitted to be kept in the campsite.

The Camp Health Officer dispenses all medications. <u>All medications must be labeled with the individual's name, unit number and campsite and must be in the original prescription container containing only the amount needed for their stay at camp.</u> Excess medication and Rx bottles are available for pick up before departure. Any medications left at camp will be disposed of after 24 hours.

HEALTH LODGE:

The Camp's Health Lodge is open 24 hours a day and the Health Officer is on duty at all times. All health problems and injuries of any type should be reported to the Health Lodge immediately -- there are no special hours for sick call. Campers with serious injuries or illnesses requiring hospitalization will be transported to the local hospital.

FIRST AID SITUATIONS

The following injuries, symptoms or signs are considered serious and require immediate attention at the Health Lodge. Not all are emergencies in the strict sense, however some may develop into more severe situations if not properly attended.

- Severe bleeding
- Poisoning
- Difficulty breathing
- Allergic reactions (i.e.- hives, asthma, bee stings)
- Inflamed or infected wounds
- ➤ Mammal bites animal or human
- Bleeding lacerations
- Fever- considered as such if oral temperature exceeds 99.6 degrees/F
- Stomachache -- may be due to eating in excess or may indicate something more serious such as appendicitis or dysentery
- Foreign bodies in eye, body orifices or skin
- Fractures
- Convulsions or fainting spells
- Burns
- > Bad falls especially with loss of consciousness, severe pain, or limitation of motion

REGISTRATION and CHECK-IN PROCESS AT CAMP

AT CHECK-IN:

Scouts and partners attending camp should arrive in camp as close to the appropriate check in time as possible.

Scouts and families attending Family Weekend should arrive after 4:00 PM on Friday.

Upon arrival in the parking lot, please leave your equipment in the car. Scouts and adults will need to check in at Halliwell Training Center. Bring any medical forms and/or prescription medications that need to be turned in. Once you have checked in, a staff member will guide you to your campsite. Assistance will be available to help move your gear to your campsite.

GENERAL CAMP POLICIES AND INFORMATION

CAMPER INSURANCE:

The Connecticut Yankee Council, B.S.A. provides a limited health and accident insurance policy for all registered Scouts and adults. The coverage is secondary to any family personal health and accident insurance policy. No insurance coverage is provided for individuals who are not registered with the Boy Scouts of America.

SHOWER HOUSES:

Adults must escort Scouts to and from the showers.

The camp provides private shower houses for the convenience of campers and adults. The showers may be used by Scouts and adults (male or female) at any time between 5 am and midnight although Scouts should shower prior to 9 pm, if possible.

SLEEPING ARRANGEMENTS:

Deer Lake has six lean-to sites with six lean-tos in each site. The lean-tos sleep six people each. Matched pairs of Scouts and same gender adult partners can share lean-tos together.

FACILITIES:

Toilets are available in the shower houses, located in the camping area and at North Field. There are additional toilet facilities in the rear of the dining hall. Latrines are located throughout the camp.

CARS:

All cars are to remain parked in the main camp parking lot. Camp roads must remain clear at all times. Please help us preserve an illusion of wilderness by parking in the parking lot.

BUDDY SYSTEM:

Camp is more fun when shared with a friend. Scouts always should be with a "Buddy" or adult whenever walking around camp. The buddy system is to be used for all land and water activities in camp.

SCOUTS LEAVING CAMP:

No Scout is permitted to leave camp without checking out with either the Camp Director or Program Director. The administration will be ensuring the Scout is leaving with their legal guardian and the legal guardian must be able to present a picture ID. If a Scout must leave with an adult other than his legal guardian, written permission must be provided and a phone confirmation will be made.

SIGN OUT and IN AT THE CAMP OFFICE:

When leaving camp for any reason (going home early, eating out, going to the store), all Scouts and adults must sign out at the Camp Office located in the Halliwell Training Center. Any family/unit that will not be attending a meal must notify the Camp Director or Program Director prior to departure (preferably at the previous meal). Upon returning to camp they must sign in at the Camp Office. This is very important because in the event of a camp wide emergency we need to account for everyone who is registered in camp. All adults must be wearing a wrist band while in camp.

ANIMALS IN CAMP:

Please remind parents and visitors that pets are not welcome in camp at any time.

CHILD ABUSE:

Scout leaders are expected to be familiar with B.S.A. Youth Protection Guidelines. Report any suspected child abuse incidents immediately to the CAMP DIRECTOR ONLY. Connecticut law requires instances of child abuse to be reported on a CT DCF 136 Form to the Department of Child Services. The form is available in the Appendix of Camp Forms.

OPEN-TOED SHOES:

Open-toed shoes (except within the confines of the waterfront area and in the shower houses) are not permitted in camp. Why, you ask? Have you ever stubbed a toe on a rock or root? You don't want to!

TICKS:

Ticks are part of the natural environment and have been found at all the council camps. Tick bites can result in serious diseases and health problems. All tick bites should be reported to the Camp Health Officer. Adults should check themselves daily for ticks and signs of tick bites and remind the Scouts to do the same.

SMOKING:

Deer Lake is a smoke free camp. Smoking is not allowed in any camp buildings or facilities. If you must smoke, do so at the dining hall loading dock or areas designated as smoking areas indicated by appropriate signage. Please, do not smoke in front of the Scouts.

CAMP EQUIPMENT:

Upon check-in on the first day of the camp session, review all camp equipment provided to your site. You are responsible for equipment issued to you and your site. Camp equipment will already have been checked before you check in and again at check out.

Additional camp equipment is signed out from your Commissioner Staff. (See Commissioner Services, page 15) If equipment is damaged, it must be reported to the Commissioner Staff at once. The unit bears a financial responsibility for any camp equipment which is willfully or negligently damaged or lost.

NO FLAMES, including candles and propane lanterns, are allowed in lean-tos or tents.

POCKETKNIVES:

There is no need for any Scout to carry a pocketknife during his stay at camp. Knives will be provided when needed for programmed activities.

DINING HALL PROCEDURES:

Scouts and adult partners will be seated by family in the dining hall for each meal and the food will be served buffet style. The meal times will be staggered to avoid crowded lines and dining hall, so please arrive at the dining hall during your assigned window.

Tables and chairs will be cleaned during meal times and between meals.

CLASS-A UNIFORMS are required for all Scouts and leaders for the evening meal each day unless otherwise informed. Class-B uniforms or other dress is acceptable for breakfast and lunch meals.

Guests and visitors may eat with their unit in the dining hall. A meal ticket can be purchased at the camp office. Meal costs for visitors and guests are:

Breakfast	\$7.00
Lunch	\$7.00
Dinner	\$8.00

TELEPHONE:

The camp phone is for emergencies and camp related business only! Messages will be delivered to Scouts and adults through the site leader. Scouts are only allowed to use a phone with an adult present.

The Camp telephone number is:

Office: 860-452-4318

Note: This number is only in service when resident camp is in session. The camp office will open at 2 PM on Friday, July 23. Prior to or following resident camp, contact the camp registrar, 203-951-0237. Documents may be faxed to the Milford Scout office, 203-876-6884 or emailed to carolyn.cruson@scouting.org

TRADING POST:

Deer Lake operates a mini-Trading Post in the dining hall at specific times. Its hours of operation are posted outside the door. The Trading Post includes a selection of souvenirs, patches, snacks, and craft kits. MasterCard, Visa, American Express, Travelers Checks, personal checks, and cash will be accepted for all Trading Post purchases.

VOLUNTEER ASSISTANCE:

Parents are encouraged to assist the Camp Staff in program areas especially in areas of their expertise. Please let the Program Director know if you would like to share your talents by helping out in a program area during your stay at camp.

ITEMS NOT PERMITTED IN CAMP:

The following items are not allowed in camp. Failure to adhere to these policies will result in immediate intervention of the Camp Director or Program Director:

- Alcoholic beverages and drugs
- > Fireworks
- Firearms and ammunition
- Personal archery equipment
- Cross bows
- Aerosol cans of any type/airhorns
- Glass bottles of any type
- Sheath knives
- Electronic games of any type
- Open-toed shoes you'll understand the reason for this rule when you get a good look at a seriously stubbed toe, especially if it's your own
- Camouflage clothing makes it hard to find you if you get lost
- Liquid fuels or liquid fueled appliances

FUELS ALLOWED IN CAMP:

Propane appliances may be used only by adults. Please be careful with propane canisters, even if they are "empty" they can explode when exposed to heat. Please dispose of cylinders properly at check-out.

Butane lighters (or other fuel lighters) of any type are not recommended and under no circumstances to be used by Scouts.

Propane lanterns are not allowed in lean-tos or tents – no exceptions!

VESPERS and CHAPLAINCY SERVICE:

Recognizing that reverence is an integral part of the character-building process of the Boy Scouts of America, a special vespers service will be held at the dining hall after breakfast on Sunday. In Scouting our goal is to instill respect for all beliefs while giving the Scout a pause to examine the strengths and comforts derived from one's own convictions.

QUIET TIME:

Quiet Time starts at 9:45 pm. After the start of Quiet Time, all Scouts should be in their campsites and preparing for sleep. In the event your unit needs assistance during the night, please contact the camp office in person or by phone.

STAFF COMMISSIONER'S SERVICES

The Staff Commissioner is an important part of your stay at Deer Lake. The Staff member serves your campsite in a variety of ways from check-in to check-out. They are a knowledgeable staff member with a wealth of program skills.

Your campsite will include the following equipment and supplies. If, during your stay, you should need additional supplies or equipment, these may be checked out from the Commissioner area.

Rake 5-gallon fire bucket w/ lid Bulletin Board Flag/flagpole Shovel Trash Can Broom Trash Bags

FIRE PREVENTION

In the forest, fire is ALWAYS a hazard. Certain precautions should be taken to prevent and/or control fires in camp:

- > Every campsite must have a covered 5-gallon fire bucket filled with water in a central spot in the campsite.
- Each campsite has fire control tools which include: shovel, rake and broom. These tools should be taken from racks only in case of emergency and then by an adult.
- Only propane and battery-operated lanterns and appliances are allowed in camp. Liquid gas or fuels are NOT ALLOWED!
- Campfires may be built only in designated rings (each campsite has one) and should be supervised by an adult. Ground fires may be suspended during dry periods.
- Never leave your campsite if you have a fire in the fire ring or a stove in use.

All campsites are required to post a "UNIT FIREGUARD CHART" on their site bulletin board. (Charts are provided at check-in.) The Fireguard Chart is to be filled in daily starting with the day you arrive in camp. Unit leaders should instruct other adults and Scouts in basic fire safety within camp. The Fireguard Chart needs to be signed every day!

FIRE PITS: When using a fire ring, ensure combustible materials are cleared 5' around the pit. All firewood must be stacked a safe distance from the fire pit. You must have your campsite's 5-gallon bucket filled with water. Please review the Fire Prevention and Fireguard requirements above. Also, we all have the urge to sweep and rake the leaves around our campsite to make it look cleaner however this should never be done except around the fire rings. By doing this you disturb "Mother Nature's Work in action." Just pick up trash, garbage, and any hazards that would cause a danger to you or your campers. Leave natural windfall items where they land. This will not cause you to lose points on your site inspections.

SWIM CHECK

Swim classification check will be conducted at the waterfront at the first opportunity after check-in. Campers will be classified into three groups; white, red, blue swimmers. Each camper will be issued a buddy tag based on his or her classification.

Every person using the waterfront must have a "swim classification" and buddy tag. Any person who does not take part in the swim classification check will not be permitted entry to the swimming or boating areas.

MAJOR EMERGENCY PLAN

In an emergency, the final responsibility and authority rests with the Camp Director or, in his/her absence, his/her designee. The Camp Director must be notified no matter what the emergency. Our main concern is to ensure the safety of everyone including Scouts, leaders, parents, guests, and staff. There may be an emergency drill held within the first twenty-four hours of the start of each camp session. If this happens, please take this drill seriously.

There are two basic things everyone in camp must know about emergencies.

- 1. How do I report an emergency?
- **2.** How do I respond to an emergency?

REPORTING AN EMERGENCY:

Emergencies should be reported to the nearest staff member who will contact the Camp Office. In the event of a fire, make sure that everyone is clear of the area. If someone is lost or missing, collect the following information about the person:

Name and Nickname Age and Health Status Where and why the person left (if known) Type and description of clothing

RESPONDING TO AN EMERGENCY:

In the event of an emergency, the camp uses blasts from an airhorn to alert campers, leaders, visitors, and staff. Whenever the alarm is heard, your response is always the same:

"Report immediately to the Deer Lake Dining Hall."

Walk quickly, but stay to the sides of the camp roads. If it is dark or stormy, you will be instructed to enter the dining hall and stand at your normal table(s). Regardless of the location, everyone in your unit (campsite) should remain standing until the Camp Staff accounts for your entire unit. Once your unit is accounted for, you may sit down. Unit leaders shall take a roll call to account for all Scouts and adults in their campsite. Please do not count people who are not present even if you think you know where they are.

In order for counts to be accurate, it is vital that you always remember to sign in and out of camp at the Camp Office.

CAMP EMERGENCY PROCEDURES

FIRE: Report immediately to the Camp Office, Program Director, or Ranger the following information:

- 1. Location of the fire
- **2.** The type of fire
- **3.** The severity of the fire
- **4.** Any injuries and what type

In response to a long blast of the air horn all Scouts, leaders, adults, and visitors must report to the dining hall where attendance will be taken by the unit leader and reported to the Camp Director and/or Program Director.

LOST SWIMMER: The aquatics area will be cleared immediately. There will be a long blast of the air horn. All Scouts, leaders, adults, and visitors should report immediately to the dining hall where attendance will be taken by the unit leader and reported to the Camp Director and/or Program Director. Designated camp staff will report to the aquatics area.

MISSING PERSON: The missing person is reported to the Camp Office. At the long blast of the air horn all Scouts, leaders, adults, and visitors should report to the dining hall where attendance will be taken by a unit leader and reported to the Camp Director and/or Program Director.

ALL CLEAR: All clear is sounded by five short beeps of the air horn. Everyone may return to program areas and routine camp programs of the day.

EXTREME HEAT: In the case of extreme heat, the Camp Director will declare a heat alert and program activities will be adjusted accordingly. Unit leaders, adults and Scouts should be alert for symptoms of heat exhaustion and sunstroke. Scouts, leaders, and adults should drink plenty of liquids, wear appropriate clothing and remain in shady areas.

LIGHTNING OR SEVERE STORMS: The aquatics area will be cleared immediately. All watercraft will be returned to shore. Scouts, leaders, and visitors should report back to their campsites unless instructed otherwise by the camp staff. Unit leaders may, at their own discretion, move their Scouts into a permanent structure, preferably the dining hall, if they deem it necessary. When moving Scouts to permanent shelters, avoid open fields, high trees and carrying umbrellas. Other instructions will be issued as needed by the Camp Administration.

NATURAL DISASTER: In the event of a natural disaster all Scouts, leaders, parents, and visitors should remain in the program area they are in or go to the nearest program area and await further instructions by the Camp Administration. If the program area is affected, all persons should move to the next closest program area or campsite and await further instructions.

MAJOR ACCIDENTS OR DEATH: In the event of a major accident or death, the Camp Director, Camp Health Officer, and Camp Ranger must be notified immediately by sending a runner to the Camp Office.

CHILD ABUSE: The Camp Director must be notified immediately of any suspected incidents of child abuse including physical, mental, or emotional abuse. Connecticut law requires reporting child abuse to the Department of Public Health. A Connecticut DCF 136 form is included in the Appendix of Camp Forms for making the report.

CHEMICAL SPILL: In the event of a chemical spill or other hazardous spill, a person should be stationed to keep Scouts and everyone else away from the area. The Camp Office should be notified immediately.

FIRST AID SITUATIONS: All first aid situations and emergencies must be reported to the Camp Health Lodge and the Camp Office, regardless of how serious or minor the incident is.

EARTHQUAKE: Exit all buildings and elevated structures quickly and proceed to the nearest open area, field or clearing. Remain there until the quake has passed. Be alert for falling objects such as trees or utility poles. Once the quake has passed, proceed to the campsite for a roll call and damage survey. Report downed power lines and gas leaks immediately to the Camp Ranger or Camp Director.

CAMPSITE PREP and UNIT EQUIPMENT

You really do not need a lot of equipment and camp gear.

There is some basic camp gear that you may want to bring along to camp to make your stay more comfortable. Remember some of these items actually relate to a "Pack" coming as a group as opposed to a single Scout/adult partnership. If you are coming with more than one family, consider sharing common equipment so you do not over pack.

- ➤ LANTERNS: You should have a lantern, either propane or battery, to light up your site at night. It is also nice to have something in the latrine at night to give off some light. Some units use "GLOW STICKS". Glow sticks can make the difference between a good night of sleep and a bad night…especially for first time campers
- ➤ INSECT NETTING: You should encourage your Scouts and adults to invest in "insect netting" to place over their bunks.
- INSECT SPRAY: Every Scout and adult should have his or her own "INSECT REPELLANT" either in roll on form or pump sprayer. Aerosol spray of any type is not allowed in camp.
- FIRST AID KIT: Each site should have a FIRST AID KIT on site. Use soap and water only to treat minor cuts and scrapes. State of Connecticut does not allow any medicines or topicals to be stored or used in the campsites. Please help us stay compliant with the state.
- ➤ BOW SAW: A bow saw for cutting wood for your fire ring may be useful but remember only adults and/or a Boy Scout Den Chief (must have earned Totin-Chip) are allowed to use cutting tools and then "ONLY" in an approved ax yard. Cub Scouts/Webelos Scouts are not allowed to use cutting tools in camp.
- ROPE: Units should bring some rope or marking tape to designate an ax yard. Additional rope should be brought by campers and the unit to make clotheslines to hang wet clothes or for other uses.

Only basic equipment is needed at camp. You may add items to this list to increase your comfort but the equipment you need is provided by the camp.

LIVING WELL IN CAMP

TRASH: Each campsite will have a garbage can with liner. All trash should be removed each night from your site to prevent unwanted visitors (raccoons, mice) during the night. Please help us keep our camp clean, be sure to shut the dumpster lids after leaving your trash. All trash must be put into the dumpster prior to your departure from camp.

CAMPSITES: Lean-tos need to be swept out daily in the morning and all trash picked up and disposed of properly.

SLEEPING BAGS: Sleeping bags should be left open daily to air out. If necessary they should be hung out to dry. All wet clothing, towels and bathing suits should be hung on a clothesline to the side or rear of your quarters.

PERSONAL CLEANLINESS: Being clean in body and mind are part of the Scout Law and part of Scout training. Be sure that your Scouts wash up each morning and evening prior to going to bed. Be sure that they change their clothing regularly and wash their hands before coming to each meal.

SCOUT BEHAVIOR: It is important that your Scouts remember they are members of the "Boy Scouts of America". As Cub Scouts, this is the perfect time for them to start practicing good outdoor manners and living by the "Outdoor Code". Treating nature with respect means that Scouts don't cut down live trees and/or plants, destroy nests, or disturb the wildlife that lives in our great camp.

When Cub Scouts and their partners are traveling around our camp, please pick up any garbage or trash along the way and dispose of it properly. The general rule of Scout camping on any level is "Leave it cleaner than you found it."

Please be considerate of other campers. Scouts should not "walk" through anyone's campsite to get from one point to another. They should always go around the site. Remember, the campsite is like someone's home and you should knock before entering.

FENCES AND MARKING TAPES: at the Waterfront and Shooting Ranges are never to be crossed. Scouts are never to enter buildings or program areas without camp staff supervision present.

It is extremely important that the above rules be explained to your Scouts and adult partners.

CONTACT INFORMATION

Any questions prior to camp can be directed to: Carolyn Cruson 203-951-0237,

E-mail: Carolyn.Cruson@scouting.org

PERSONAL EQUIPMENT LIST FOR CUB SCOUT FAMILY CAMPING

The following items are recommended personal equipment that a Cub Scout and their adult partner should bring to family camp. Remember these are only recommendations and you can alter as you see fit:

Sleeping bag and pillow
Stuffed animal or Teddy Bear *
Toothbrush and toothpaste
Towel and washcloth
Soap in container
Comb or brush
Shampoo
Insect repellent-NON-AEROSOL ONLY- Pump or roll on
Sun block/suntan lotion (very important)
Flashlight and extra batteries
Canteen or water bottle
Rain coat or poncho
Class-A Scout uniform as complete as possible (Must be in Class-A
for evening meal)
Change of underwear and socks
Shorts
T-shirts
Long pants or sweats and a long sleeve shirt
Lightweight jacket or sweatshirt
Hiking boots and/or sneakers – no open-toed shoes are allowed in camp outside the waterfront area
Aqua shoes (beach shoes, if desired)
Bathing suit and beach towel
Cub Scout/Webelos Scout Handbook- Webelos especially
"GLOW-STICKS" (Can also purchase in Trading Post)
Prayer book *
Fishing pole, tackle, and bait *
Camera *
Mosquito netting (VERY IMPORTANT- Each Scout and adult partner should have a set. Can also purchase in
Trading Post)
Small backpack or fanny pack
Chair/stool
THEME RELATED COSTUME FOR SCOUT and ADULT *

* optional

Scouts and adult partners who wish to bring snack items to camp should keep food secured in their vehicle. Food in the campsite will attract animals no matter how well they think it is packed.

Please do not bring high value items such as jewelry or cash which can be easily lost. The Connecticut Yankee Council IS NOT responsible for lost or stolen articles.