## MERIT BADGE PRE-REGISTRATION PROCEDURE

- Submit the following form to your Troop's camp coordinator so he/she may enter your choices online or, if attending camp provisionally, enter your own selections online. If using this form, enter name, unit number, campsite, week and date of birth. Also include the name of your unit leader. Be sure that all information is complete and can be read easily.
- 2) Merit Badge Program: Scouts wishing to enroll in regular merit badge classes should complete the 2022 Merit Badge Registration form on page 12. Circle the (X) in the box of the merit badge or program you wish to pre-register for. Please Note: Merit badge classes are offered during the times that an X appears in the box. Provisional campers may submit merit badge selections directly online but should get Scoutmaster approval.
- 3) Wilderness Patrol Program: If you are participating in the Wilderness Patrol Program circle the X for Wilderness Patrol and "WP" for the merit badge you wish to take at 2:00. Wilderness Patrol and the 2 p.m. merit badge selection may be entered online.
- 4) Discover Adventure Program: If you are participating in Discover Adventure, select your morning merit badges and Discover Adventure in the afternoon. Selections may be entered online. You must also submit the Discover Adventure parent consent form and tubing waiver, either prior to or at check-in at camp.
- 5) In order to provide the best quality merit badge program, some merit badges and programs are limited to a maximum number of participants. Every effort will be made to accommodate Scouts who have pre-registered and have submitted their choices during (or before) the pre-camp meeting three weeks before the unit's arrival in camp.
- 6) Scouts should complete any prerequisites required prior to coming to camp. "Partials" will be issued for any merit badge for which prerequisite requirements were not completed prior to camp.
- Be familiar with requirements for each merit badge. Be sure to have the most recent merit badge book or requirement book. Merit badge books will be available at the camp Trading Post.
- 8) Some merit badges require equipment or kits to complete the merit badge. Bring them with you or be prepared to purchase them at the camp Trading Post.
- Return the summer camp Merit Badge Registration Form to your unit leader as soon as it is finished so he/she can use it to enter your selections online.
- 10) If you have any questions regarding the Merit Badge Registration process, please contact your unit leader.
- 11) Get ready to have a great week at Camp Sequassen!





## 2022 Merit Badge Registration Form

Scout's Name\_\_\_\_\_ Date of Birth\_\_\_\_ Troop \_\_\_\_ Week Attending \_\_\_\_\_

Campsite\_\_\_\_\_ Scoutmaster Approval\_\_\_\_\_

Merit Badge	Pre Reqs	9:00	10:00	11:00	2:00	3:00	4:00	7:00	APPT.
	The n		in this section	on are availat	ole for Scouts	of all ages			
Animation (7)		X			<b>X</b>				
Archery Art (3)	Y	<u> </u>	<u>x</u>	X	WP			· [	
Camping	Y Y	x	L					l	
Canoeing (1)				x	<u>^</u>				<b></b>
Digital Technology	Y				X				
Fire Safety/Scouting Heritage (3)	Y				WP				
Fishing (3,7)	Y				WP				
Forestry				X					
Game Design		X							
Geology			X		L			l	
Journalism Kayaking	Y	x	x	X	x			<b> </b>	
Learn-to-Swim (3, 5)		X	<b></b>	x	ŴP			<b> </b>	
Leatherwork		X	x	X					
Lifesaving (1)	Y			X					
Mammal Study (3)				Í –	WP				
Mining in Society					X				
Music	Y		X						
Nature		X							
Oceanography				X			L	<b></b>	<b></b>
Orienteering	Y	<u> </u>					L	I	<b></b>
Photography (7)	Y		x	X				<b> </b>	
Pioneering (1) Pulp & Paper (3)		i	î – – I		WP			l	
Reptile & Amphibian Study(3)	Y				WP			l	
Rifle Shooting (6,9)		X	x	X	L			l	
Rowing		X			X				
Search & Rescue				Х					
Soil & Water Conservation		X							
Sports / Athletics	Y			X					
Swimming		X		X	x				
Weather (3)					WP			l	
Wilderness Patrol (1,5) Woodcarving		x	X	X				l	
woodcarving	Scouts 13				as well as the	sections abo	Ve		
Astronomy (7)	500003 15		X						
Chess					X				
Climbing (1)			2	x					
Cycling	Y				X				
Engineering (7)	Y	X							
Environmental Science (1)		(A) X	9-11 / (B)	X 10-12					
Metalwork (1,11)			X					· · · · · · · · · · · · · · · · · · ·	
Moviemaking (7) Painting			<u> </u>		X			·	
Painting Personal Fitness	Y	x	x		<b>^</b>			1	
Signs, Signals & Codes (7)	Y	<b>^</b>	<b>⊢_^</b> _	x			<b> </b>	1	I
Sm. Boat Sailing (1)				X		x		1	
Space Exploration					X				
Wilderness Survival	Y			X	Х			Wed - req	lired overn
	Scouts 14	or older ma	y select from	this section a	as well as the	sections abo	ve		
Automotive Maintenance				J	<b>X</b>		L	J	<b></b>
Backpacking	<u> </u>		<u> </u>				L	I	<b></b>
Chemistry Discover Adventure (1,5,10)	Y			X	Manda	y-Thursday, I	2-E pm	l	
Exploration (7)		x			Monda	y-mursday,	2-5 pm	1	
First Aid (1)	Y	<b></b>	<u> </u>	X				l	
Geocaching (7)	Y		X					1	
Motorboating (4)	Ŷ	x	X					l	
Nuclear Science		X							
Paddleboard/Snorkeling BSA (5)		X							
Plumbing		Х							
Robotics					X				
SCUBA Diving (8)		X (o			um registrati	on met by Ma	ay 31)	<b> </b>	
				x				I	<b> </b>
Shotgun Shooting (1,7,12)									
Welding (1,13)				X				·	
		Scoute		X	BSA Lifeguar			-	

## See notes on next page

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## Notes: Merit Badge Classes

- 1. These merit badges/activities are longer than one hour. Do not schedule another class during these times.
- Lifeguard Training will require the Scout to spend all day at the waterfront. Scouts must be at least 15 years old and a Blue Swimmer. There is an additional \$150 fee for this training. Participants may need to complete testing on Saturday morning. Successful completion of the course earns ARC Lifeguarding w/ First Aid, CPR/FPR w/ AED in addition to BSA Lifeguard.
- 3. **WP** Wilderness Patrol Scouts will have priority sign up for these 2:00 p.m. classes.
- 4. Participants must hold a CT Safe Boaters Certificate or, if resident of another state, the appropriate equivalent.
- 5. Not a merit badge.
- 6. Recommended for Scouts 13 years and older. Experience has shown younger Scouts are unlikely to complete all requirements.
- 7. Some time in the afternoon and/or evening may be needed to complete badge requirements.
- 8. SCUBA Diving Merit Badge will require participants to spend all day at the waterfront. Scouts must be at least 14 years old and Blue Swimmer. A SCUBA specific medical form is required in addition to the regular camp medical record. There is an additional \$325 fee for this program. Successful completion of this weeklong program earns the Scout the SCUBA Diving Merit Badge, SCUBA BSA patch, the NAUI SCUBA Diving Certification Card and SAHI Basic First Aid and CPR certification. Adults may also take this course to earn the diving and first aid certifications. Registration deadline for this merit badge is May 31. A minimum of four youth participants is required for the course to be held. Maximum class size: 8.
- 9. Must not have already earned rifle shooting merit badge.
- 10. Additional \$50 fee for this program.
- 11. Additional materials will need to be purchased to complete these merit badges.
- 12. Shotgun Shooting merit badge is for Scouts who are 14 years or older and who have completed rifle merit badge. Classes will be held Monday Friday. An additional fee of \$15 will be added to the registration fees when a Scout registers online for this merit badge. This fee is for two boxes of ammunition, which is the minimum required for qualification. If a Scout needs additional ammunition to complete the merit badge, it will be available at the range for \$7 per box of 25 shells. Scouts may need to be at the range during open time to practice/qualify for the merit badge. Class limited to 10.
- 13. An additional fee of \$20 will be added to the registration fees when a Scout registers online for this merit badge.