

SCOUT DAY AT LIME ROCK

EVENT GUIDE



CONNECTICUT YANKEE COUNCIL

SEPT 30 – OCT 1, 2022

LIME ROCK PARK

Welcome!

Hello Scouts, Leaders and Parents,

We are excited to have you attend this year's Scout Day at Lime Rock. This event is designed to engage Scouts and families of all ages. The Scouts will get the opportunity to participate in a variety of engaging activities throughout the weekend.

We have added new activities to our program this year to keep participants engaged. These additions include a movie on Friday night and other activities on Saturday listed on the Program Areas page in this guide.

This event is designed to be an open event, so Scouts can participate in the activities that most interest them on their own schedule. We have plenty of activities that will keep participants engaged for the entire event. Anyone is welcome to camp out onsite Friday evening, or to just come up for the day on Saturday.

During the event if an emergency arises feel free to contact the event chair, Seth Strohecker, at 203-816-1683.

If you have any questions about the weekend leading up to the event, we are happy to answer any that you have. Feel free to email Seth Strohecker, seth.strohecker@gmail.com. We are looking forward to a great weekend with you and your Scouts!

This event is held rain or shine. Patches will be given only to the first 1000 people registered, so please register early.

This event is also a great recruitment opportunity so feel free to bring a buddy or a sibling along for the fun.

Scout Day at Lime Rock Staff

Don't forget to order your limited-edition Scout Day at Lime Rock t-shirt?



Order online by 9/14 and pick-up at Scout Pavilion (Scout headquarters)



Schedule

Time	Event	Location
Friday		
6:00 PM – 10:00 PM	Check in	Main Entrance
6:00 PM – 10:00 PM	Camp Set Up	Campground
8:00 PM – 10:00 PM	Movie	Skid Pad
8:00 PM – 8:30PM	Leader/parent Meeting	Event Headquarters
10:00 PM -7:30 AM	Quiet Time	Camp Sites
Saturday		
8:00 AM – 3:00 PM	Concession Stand Open	Concession Stand
9:00 AM – 5:00 PM	Racing	Track
9:00 AM – 5:00 PM	Car Showcase	Pit/paddock
9:00 AM – 11:30 AM	Cubmobiles	Skid Pad
11:00 AM – 11:30 AM	Hot Lap	Pit
1:00 PM – 4:00 PM	Inflatable Archery	Skid Pad
1:00 PM – 4:00 PM	RC Car Racing	Skid Pad
1:00 PM – 4:00 PM	Backyard Bass	Skid Pad

Equipment List

- Tent
- Ground Cloth
- Sleeping Bag/ Blankets
- Pillow
- Flashlight
- Sleeping Pad
- Change of Clothing
 - Make sure clothes are appropriate for the weather
- Coat
- Rain gear
- First Aid Kit
- Part A & B of BSA Annual Health and Medical Record (maintained by leader or parent for family groups)
 - https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001_AB.pdf?_gl=1*11eqswo*_ga*ODk4NTA5OTM3LjE2MTAxNTM0MzI.*_ga_20G0JHESG4*MTYyODkwMzQzNy4yOS4wLjE2Mjg5MjM0MzcuNjA
- CYC COVID Pre-Event Checklist (maintained by leader or parent for family groups)
 - <https://www.ctyankee.org/wp-content/uploads/2022/09/COVID-PreEvent-Cklist-SRC-2022-0601.pdf>
- Chair
- Water Bottle/Bladder
- Day pack
- Toiletries
- Bug Spray
- Sunscreen
- Hand Sanitizer
- Cooking gear
- Mess kit/Plate, Bowl, Utensils
- Food Storage Containers
- Trash Bags
- Food (Units will need to prepare their own food or can visit the concession stand on site)

CHECK-IN PROCESS

Upon arrival at Lime Rock Park, you will enter through the main gate. At the ticket booth you will need to present your event **entry tickets and waivers**. Once you have finished at the ticket booth you will drive over the bridge into the center of the track. From here you will find a parking location.

There are no assigned campsites for this event. Space at the park is on a first come, first serve basis. It is recommended that your group enter the park as a group, if possible, to ensure that everyone can park near your unit's camping location.

Care should be taken while driving at the event as there will be people walking and biking throughout the park over the entire time of the event.

Participant wrist bands can be picked up at the event headquarters (Scout pavilion) 8 pm to 10 pm, Friday and 9 am to 1 pm, Saturday. To participate in any of the events on site or to leave and reenter the park, you will need a wristband.

CHECK-OUT PROCESS

There will be no formal check-out procedure on Saturday. Participants can leave the event at any point during the weekend. Racing ends at 5:00 PM on Saturday and everyone must be out of the facility by 6:00 PM.



CAMPING INFORMATION

Campsites

Campsites are on a first come first serve basis. No campsites will be assigned for this event. It is recommended if you want a specific area to camp you should arrive as early as possible. There are also no reserved areas for parking. If you would like to park near your unit's camping area it is recommended that everyone in your unit arrive to the park at the same time.

Food

Participants will need to arrange their own food for the weekend. Units/families can cook for their members or take advantage of the track concession stand. If you want to prepare your own meals, you will need to provide all food and cooking equipment. Please note that no ground fires are allowed. The ground should be left in the same state as when you arrived.

Please remember, that there may be wildlife at the park. Animals will be attracted to any food in your campsite. You will want to make sure that your food is stored in such a manner as to prevent animals from accessing it, especially overnight. This can be done in different ways such as storing food in a car or trailer or setting up a 'bear' bag.

Sleeping

If you plan to camp out on Friday night, please keep in mind that it will be autumn and temperatures overnight can get very low. If you will be sleeping in a sleeping bag it will come with a temperature rating, usually this rating is marked somewhere on the bag. Please keep in mind that this rating is not designed to keep you comfortable, this rating is a survival rating. If temperatures will get as low as your bag rating, you will likely end up being cold overnight. If this is the case, you should consider supplementing with additional blankets. You should bring a sleeping pad, air mattress, or cot. Be prepared.

Fires

The ground is to be left in the same state as when we arrived. This means that no ground fires are allowed. If you would like to have a fire at your campsite, you will need to bring your own raised firepit that keeps the fire off the ground to avoid scorching the grass. If you have a fire, you will be responsible for packing all ashes out with you when you leave.

BIKING RULES

Bikes are a great part of this event and Scouts are encouraged to bring a bike with them to the event. However, the event staff cannot be the 'bike police'. Scouts and unit leaders will be responsible to ensure that bikes are used in approved areas and in the appropriate manner.

Everyone riding a bike is required to wear appropriate safety equipment, this includes a helmet. Also, anyone who will be riding a bike after sunset will need to have lights on their bike. This will ensure that any car entering the park after dark will be able to see all the bikers.

Biking is only allowed in the camping area.

EVENT REMINDERS & UPDATES

We will be sending text messages throughout the event with update and notifications throughout the event. To receive these updates text @SDLR2022 to 81010

Program Areas

Friday Night Movie

Sit back and enjoy the movie Cars Friday evening on the grass. The movie will be in the center of the circle track. Please watch the movie from the grass and do not camp out on any of the roads.

Racing

Throughout the day on Saturday there will be different classes of races going on at the park. There are plenty of places throughout the park where you can view the races.

Race Car Viewing

Between races, the cars may be viewed up close in the paddock area. Anyone under the age of 18 should be accompanied by an adult leader or parent. Please do not touch the cars without express permission from the driver/owner.

Backyard Bass

This is a fishing activity where Scouts use real fishing poles to cast and catch plastic fish. This activity will teach Scouts the fundamental skills needed for fishing.

Inflatable Archery

Test your archery skills. This event features an archery range with a real bow and foam tipped arrow. Your objective is to knock out a series of balls that float on a stream of air.

Cubmobiles (Cub Scouts & Webelos)

Test your race car skills. You will pair off with another Scout to race a course against another team. One Scout will be steering the soapbox style race car and the other will be pushing the car. This event is open only to Cub Scouts.

RC Car Racing (Scouts BSA, Venturers, & Sea Scouts)

Race against your friends in an RC car race. RC car races is limited to only Scouts BSA Scouts.

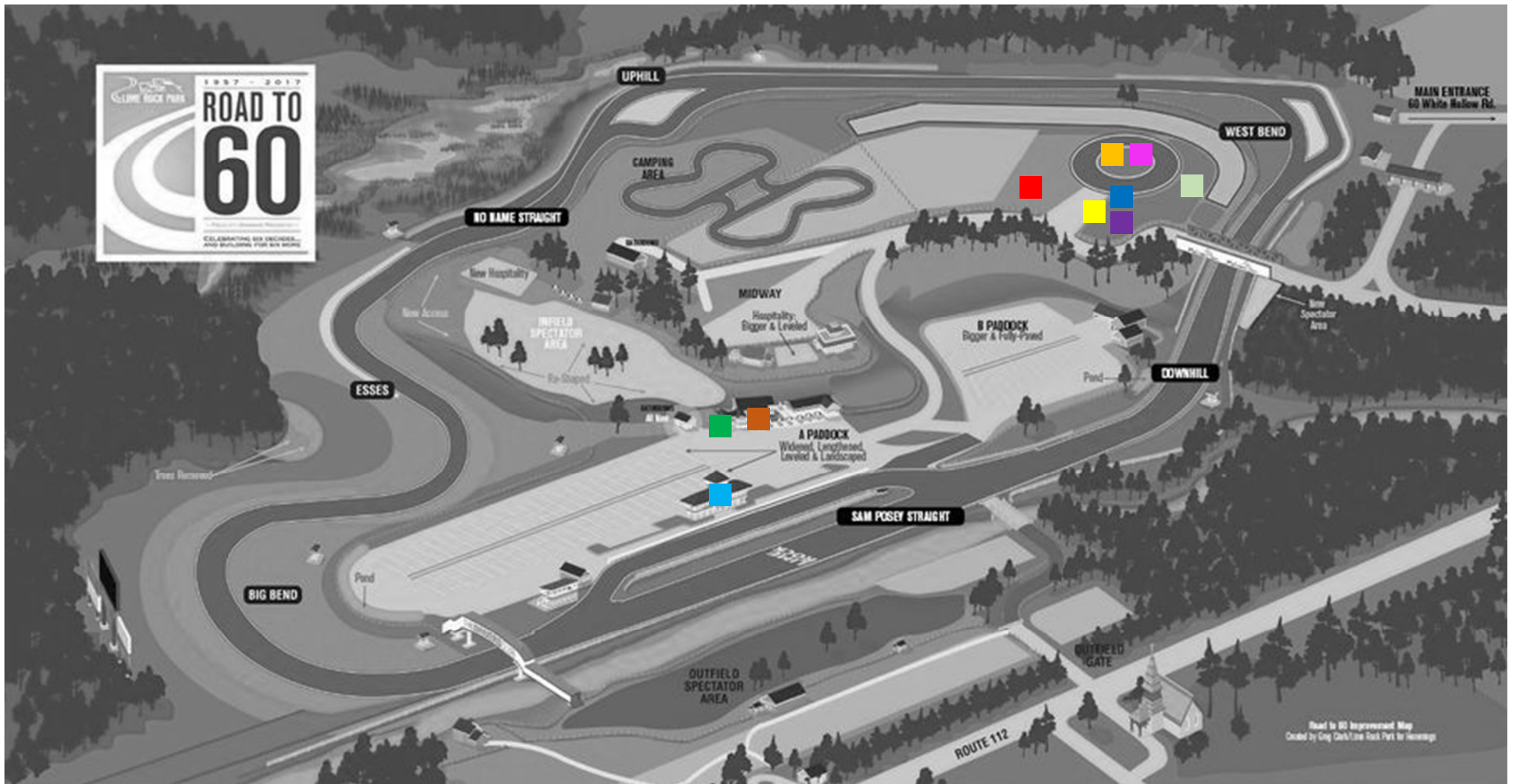
Tomahawk Throwing (Scouts BSA, Venturers, & Sea Scouts)

Older youth will have the opportunity to test their tomahawk throwing skill on the specially designed enclosed range.

Hot Laps (Adults 21 and older)

A hot lap is a ride in the back of a real race car at track speed. Units* with the highest registered participation in this event will receive a hot lap for one of their registered adults. Scout leaders 21 and older may have the opportunity to enter a lottery for additional hot laps. Entries and winners for the lottery will be done at the Friday night leaders meeting at the event headquarters. Hot laps will occur on Saturday only. (*number of units is dependent on hot lap availability).

MAP



	Backyard Bass
	Cub mobiles
	Inflatable Archery
	Movie
	Concession Stand

	Hot Lap
	Event Headquarters
	First Aid Station
	RC Car Races
	Tomahawk Throwing