

## CUB SCOUT KNIGHTS OF Q

Connecticut Yankee Council – Quinnipiac District

Camp Sequassen- New Hartford, CT

May 5-7, 2023

# HERE YE! HERE YE!

A ROYAL PROCLAMATION TO THE PEOPLE OF THIS MOST WONDROUS QUINNIPIAC DISTRICT.

TIS MINE OWN HON'R AND DUTY TO REQUESTETH THY PRESENCE AND ASSISTANCE AT OUR DISTRICT CUB CAMPETH THE NINETH HOUR ON THE SIXTH DAY OF THE FIFTH MONTH IN THE YEAR OF OUR L'RD TWO THOUSAND AND TWENTY-THREE.

THE THEME IS MEDIEVAL TIMES AND WE ASKETH YOND EV'RYONE TO WEARETH COSTUMES RESEMBLING THE TIMETH P'RIOD AND TO ACT IN A CHARACTER ACC'RDING TO THE TIMES.

TH'RE SHALL BEEST GAMES AND ACTIVITIES F'R ALL CUB SCOUTS AND WE SHALL CLOSETH OUT CAMPETH WITH A MEDIEVAL STYLE CAMPETH FIRETH.

### **Who is "CUB SCOUT KNIGHTS OF Q" Camping for?**

All Cub Scouts – Lions, Tigers, Wolves, Bears, Webelos & AOL Scouts, and their families. A weekend of super fun and activity for Cub Scouts and their family, operated by the Quinnipiac District of the Connecticut Yankee Council, BSA.

Cub Scout Camping is a wonderful and unique way to introduce your Scout and your family to camping. It is designed for the entire family to participate in and enjoy. This camping experience not only gives new Scouting families an opportunity to get familiar with our world class BSA Scout camp – Camp Sequassen, but to get a real feel for what our Connecticut Yankee Council has to offer its youth.

It is our hope that once attended, families will enjoy themselves so much that they will keep coming back year after year, increasing by their numbers to take part in what families feel is a "Great scouting experience for the family to share with their Scouts!"

We encourage you to make your way around the whole program area so you can enjoy and participate! These Cub Scout activities here at Camp Sequassen show what can be an enjoyable experience for all family members. We hope everyone participates in the activities that the volunteer staff has worked so hard to provide.

With the fantastic resources of the Connecticut Yankee Council, Quinnipiac District and Camp Sequassen, we have the opportunity to explore new trails, see and appreciate the outdoors the way it was meant to be, and to learn a little bit about ourselves in the process. Come see what you're made of and experience our new "CUB SCOUT KNIGHTS OF Q" with your family and enjoy the adventure.

We invite everyone, Adults, Scout's, and siblings attending to please come with "PERIOD – THEME RELATED MEDIEVAL COSTUMES" that will add to the flavor of the event! Who knows maybe we'll even have a Leader Costume Contest to pick who is the best dressed Leader/ Adult Theme player. Please no store purchased costumes if possible! Costumes should be worn to the opening ceremony on Saturday morning and the closing campfire program.

With daylong activities ranging from BB- Gun Shooting, Archery, theme related games, handy-crafts, and of course our District Pinewood Derby program, we will top off the weekend with our closing campfire Saturday evening. Our hope is this will be one of the most popular events of the year, and it is open to all scouting families across our council. Invite friends and family from our other Districts as well.

**Important Contacts for all your needs:**

Co-Chair: Mike "Miggs" Migliore – [mmigliorexc@gmail.com](mailto:mmigliorexc@gmail.com) - Cell 732-259-4207

Co-Chair: Bob Scukas – [qddistrictcommissioner@gmail.com](mailto:qddistrictcommissioner@gmail.com) - Cell 203-410-5107

## **Welcome to Camp Sequassen!**

You are expected to read this booklet in its entirety and share all pertinent information with all leaders, Scouts and families that will take part in this event. Your participation in this event secures your agreement to abide by the rules in this packet-

### **Rule #1: Be Safe!**

### **Rule #2: Be Respectful of all Participants and the Environment!**

**Rule #3: HAVE FUN!! Buddy System: Enforce the buddy system for the whole weekend!** Other groups will be using Camp Sequassen during the weekend. Our camp is very large. If you decide to explore on your own, stay away from the Lake and the water edge. Also stay away from other occupied Campsites and Cabins. No youth should be outside their campsite alone. (This even includes the restrooms.) Parents must always supervise their child(ren).

### **PRIOR TO ARRIVAL AT "CUB SCOUT KNIGHTS OF Q":**

**A SPECIAL REQUEST OF YOUR PACK (OR FAMILY- IF NOT ATTENDING WITH A PACK) - THE WORD "GUILD" CAN BE DEFINED AS, "AN ASSOCIATION OF PEOPLE FOR MUTUAL AID OR THE PURSUIT OF A COMMON GOAL."**

**ANOTHER WORD FOR THIS IS FELLOWSHIP AND IN SCOUTING, WE ARE A FELLOWSHIP! SOME GUILDS WERE DIFFERENTIATED BY EITHER THEIR GOALS, OR THEIR OCCUPATIONS.**

**AT OUR "CUB SCOUT KNIGHTS OF Q", IT IS REQUESTED THAT YOUR GUILD (PACK) BRING A HANDMADE SHIELD (MUST BE CREATED BY THE PACK) DEPICTING THE OCCUPATION OR GOAL OF YOUR GUILD. THESE SHOULD BE APPROPRIATE AND TASTEFUL.**

**THE SHIELD CAN BE AS SIMPLE AS A LARGE PIECE OF PAINTED CARDBOARD, WITH A HANDLE, OR AS COMPLICATED AS YOU WOULD LIKE, REMEMBER THIS IS YOUR GUILD - YOUR CHOICE.**

**TO ADD TO THE MEDIEVAL SPIRIT, EACH UNIT CAMPING IS ALSO ENCOURAGED TO CONSTRUCT A CAMPSITE GATEWAY WITH A BANNER OR SIGN - WITH GUILD AFFILIATION - TO GO ALONG WITH THE THEME OF THE WEEKEND. ALSO, DEVELOPING A GUILD-WIDE CHEER OR YELL WILL ADD TO THE EXCITEMENT OF THE EVENTS.**



## COST TO ATTEND & REGISTRATION:

**EARLY BIRD REGISTRATION:** (Till April 5<sup>th</sup>) \$20 per person including Saturday Lunch. (Children under 4 are FREE, but still need to register, and if you wish to purchase a lunch ticket the cost will be \$ 5.00 each)

**REGISTRATION** (after 4/5/2023): \$25 per person including Saturday Lunch. (Children under 4 are FREE, but still need to register, and if you wish to purchase a lunch ticket the cost will be \$ 5.00 each)

***Saturday Day Only (5/6/2023): \$ 15.00 per person including lunch***— again under 4 are free, but still need to register, and if you wish to purchase a lunch ticket the cost will be \$ 5.00 each.

**REGISTRATION:** *(Final Deadline to register is April 28<sup>th</sup>)*

All registrations must be made through the Council Website – **Here is the registration link for direct access:** <https://mycouncil.ctyankee.org/Event/1019>

All Unit registrations, for Units attending as a “**PACK**” – no matter if for weekend camping or just for the day program should be made by the Leader of the Cub Scout Pack for all attending.

In the case where single Cub Scout family(s) attending “**without**” a Pack making a reservation, this can also be done through the Council website also at the above link.

## CAMPING PROGRAM:

Camping is by Unit. If an individual family is attending without a “**Pack**” and plans on camping, we will assign you space accordingly. All BSA policies for BSA Cub Scout Camping and for BSA Youth Protection shall be followed in accordance with the Guide to safe Scouting guidelines.

To see a map of Camp Sequassen – Please scan the bar code with your camera.



**CAMP SITES** - All Camping will in the South Sequassen Campsites. Sites are both Lean-too and Tent Sites. Tents need to be supplied and brought by the respective Packs or families. Summer Camp tents are not up this time of year. Campsites will need to be shared based on attendance.

Depending on your tent size and assembly, you may place your tent on the existing tent platforms that are in the site, if they are free standing tents. No stakes, nails or screws can be used for that process. Otherwise tents need to be setup on surrounding ground area.

Campsites will be assigned based on the number of participants a *Pack* is registering, and upon registration date – *Don't delay get registered now!* You can list a preference on the registration form, and we will do our best to accommodate. Units Tent Camping must use their own Tents. Campsites may not be pre-assigned at this point.

**WATER:** There is potable water available in all Campsites, and at the Parking Lot spigot opposite the Rangers House by the fence. Be sure to bring your own Water Jugs. There is also a Handwashing station near the Dining Hall porch by the BB-Gun Range (Volleyball Court side)

**OTHER FACILITIES ON SITE:** There is a **Central restroom (Flush toilets) / shower house** facilities located near the South Campsites – opposite the Northrup Camp Site, and there are pit Latrines in each campsite. Please provide appropriate supervision for your youth in these facilities to support youth protection guidelines and prevent damage to facilities. Please remember to bring a supply of Toilet Paper, and hand soap/hand sanitizer for your Unit.

Remember, a Scout is clean! Please talk to your scouts and their families about sanitation and the need to keep the Central Bath House and Campsite latrines clean. WE are responsible for keeping the Restroom Facility Clean throughout the event and will need to clean the bathrooms before we can leave on Sunday.

So please always DO YOUR BEST to keep them clean and free of debris. **DO NOT** wash dishes or anything other than your hands in the sinks of the restroom facilities. Use proper BSA Cleaning recommendations for all dishes and food preparation utensils in campsites.

**Trading Post:**

As this is off season, it is our hope that the Camp Sequassen Trading Post will be open several times throughout your weekend experience. The Trading Post has a variety of snacks, treats and much more! In addition, be sure to check out a large assortment of Scouting related literature, patches, camp shirts and such!

As of now we will try to have the Trading Post open during Friday Check-in, Saturday morning check in for day visitors, and at times during the day and early evening on Saturday, as well as possibly Sunday morning during departure. Depending on staff availability. We will let you know the times at the Adult/Leader meeting Friday night.

**FOOD SUPPLY AND PREPARATIONS:**

Meals, (except for *\*Saturday lunch*), shall be supplied by your Unit/Pack, or self and prepared by your respective Packs or self in your campsite. Single registered families need to prepare accordingly. All BSA campsite procedures regarding safe food handling, food cleanup, utensil

cleanup and trash disposal shall be followed. All trash generated should be removed from the campsite nightly before turning in, and on Sunday morning before departure. Trash should be placed in the dumpster at the rear of the dining hall. Single use propane bottles should be disposed of separately. **No Liquid Fuel stoves, lanterns or devices should be used in camp.**

- **\*Lunch program supplied** – to consist of a grilled Hot Dog, Bag of Chips, Cookies and Juice Drink. Tickets will be issued at check-in to Unit Leaders based on fee paid registrations.

### **MEDICAL AND HEALTH:**

Many participants will be experiencing Cub Scout camping and Camp Sequassen for the very first time and we want everyone to enjoy their time sharing in the experience together. Your help and leadership will ensure the prospect of a memorable and enjoyable experience for all. If you are the only one coming to our program from your unit, no worries. We will do our best to communicate everything needed to you throughout the weekend and pair you up with a unit.

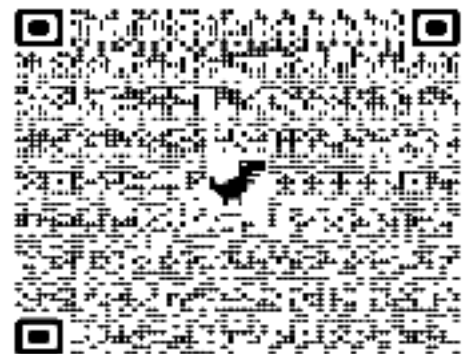
#### **Health Forms:**

All Units attending should have in the Leaders procession a BSA Annual Health Form (2019 Version) with Parts A & B filed out and signed by the respective parent for each Scout and the Adult attending. Anyone with questions pertaining to the health form prior to camp should contact Bob Scukas at 203-410-5107 or email [qddistrictcommissioner@gmail.com](mailto:qddistrictcommissioner@gmail.com)

If coming as a single Scout partnership/family – that respective parent shall have a form for him/her, and everyone attending from that respective family. Forms will not be collected by the district but should remain **with the designated on-site Leader** for the entire time of the event. At check in we will verify that the Leader checking in has indeed collected these for everyone in their Unit.

Here is a direct link to the official BSA Health Form for Scouts and Adults- Scan it with your camera.

**Here is the Health form link for direct access:** [https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001\\_AB.pdf](https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001_AB.pdf)



There will be a Health Officer on duty at this event. We will inform Leaders, upon arrival of who that person will be, and issue them a cell phone number to contact during the event if assistance is needed. The health officer for the event will take charge of all injuries, accidents, and incidents requiring medical assistance for the event.

Unit Leaders are advised that any, and all injuries or accidents should be reported to the site health officer at once. The health officer will be on duty throughout the event to provide first aid services to any camper, visitor, or staff member.

In an event such as this, the majority of health concerns and first aid needs are usually minor and handled on the spot. In the event a camper requires further medical treatment, designated "911" contacts will be immediately notified by the camp director, and/or health officer.

**MEDICATIONS BROUGHT TO CAMP** - As this is a "*weekend program*" - Medications brought to camp, shall remain in their original container, and always kept secure by the respective parent. Parents are responsible for dispensing all medications to their Scouts and family members.

### **CAMP SEQUASSEN EVENT GUIDELINES AND POLICIES-**

Please review the following guidelines and policies regarding unit leaders, campers, and visitors at Camp Sequassen-

- **Alcoholic Beverages** and Illicit Materials: Possession of these on camp property is strictly prohibited and violators are subject to removal from camp property. In addition, local law enforcement authorities will be notified, if necessary.
- **Cash and Valuables**: Scouts and unit adults are encouraged to bring a minimal amount to camp in order to take advantage of our Trading Post, if desired. Please note that Parents and Scouts are responsible for any cash and valuables while at camp.
- **Cell Phones and other Electronics**: For Parent/Adult use. Units are STRONGLY encouraged to instruct youth not to bring a cell phone to camp. Use of cell phones in individual campsites, is not encouraged, and is the responsibility and liability of unit leaders. Cell phone use in shower facilities, bathrooms, or other private areas is not allowed. (Let the scouts focus on the fun while the parents, and or guardians take the pictures and capture the moments) Regarding other Electronics such as games and computers- we are in camp- it is recommended that Scouts and everyone enjoy Mother Nature at its best and leave them home for the weekend. Socialize and enjoy meeting new friends and having a great time without the screen!
- **Clothing and Shoes**: Appropriate clothing must be worn at all times by youth and adults. Open toe shoes/sandals are not allowed anywhere on Camp Sequassen property. In addition, clothing with any references to drugs, alcohol, tobacco, or any other non-Scouting related clothing deemed inappropriate may not be worn.
- **Electricity**: Scouts and Scouters should be prepared to make camp in their site without access to electricity. Campers using CPAP machines should consider a battery option for their time at camp.

- **Firearms / Fireworks Restriction:** In compliance with Boy Scouts of America National Standards, the use or possession of firearms or ammunition is strictly prohibited. (Police may be exempted from this policy but must inform the Camp Director of their situation). No Fireworks of any kind will be allowed at the event.
- **Liquid Fuel:** Flammable liquid fuels (Gasoline and White Gas, Coleman Fuel liquids) are not normally part of the Cub Scout program and should not be used or allowed in campsites. Any type of open flame is not permitted in any tent or Lean-too. Portable camping gas heaters are not allowed in any tent or lean-to.
- **Generators:** The use of gas generators in campsites is prohibited.
- **Pets:** No pets are allowed on camp property.
- **Tobacco:** Smoking is prohibited in all Campsites, Lean-to's, tents, camp buildings, including Bath/Shower House, and throughout the camp property. A Designated smoking is only allowed at the rear of the Dining Hall by the loading dock. Be sure to clean up after you are finished.
- **BUDDY SYSTEM:** The buddy system is required for all scouts - all the time – No Scout or sibling should ever be left on their own during this program- They must be accompanied by adults.
- **BEHAVIOR:** As with any Scouting activity, our behavior is in accordance with the Scout Oath, the Scout Law, Leave No Trace and the Golden Rule.
- **SECURITY:** Please lock your vehicles and secure valuables. The Connecticut Yankee Council, Camp Sequassen, the QD District, and the event staff will not be liable for lost or stolen items.



- **Formal check-in:** Check-in, is required upon arrival. See below. Staff will check-in and out all attendees at camp.
- **Parking - NO Vehicles on Camp Roads.** All vehicles are to remain in the main parking lot. Only authorized Vehicles allowed on Camp Roads. Units should plan to move all personal gear and equipment to their assigned site by way of Camp Trails. Suggest bringing of a wagon or two for Unit for personal use. Day only guest should bring a wagon or cart to keep personal gear in while taking part in activities. The “Pines” will be an area where you can setup your own spot for the day. Feel free to bring what you need to enjoy!



## CHECK IN & CHECK-OUT PROCESS:

### **ON FRIDAY, NIGHT- MAY 5<sup>th</sup> - Units Camping-**

➤ Arrive as early as 5:00 PM on 5/6/2023 – Units bringing large groups, Unit Leader may arrive earlier (*Unit Leader may arrive starting at 4:00 PM*), **BUT** Scouts/Families should plan to arrive at 5:00 PM, but must be sure Unit Leader is present before checking in to an assigned site. Unit should try to arrive and check in together if possible. Unit should attempt to gather in Parking Lot and proceed together, once Unit Leader has checked in if at all possible.

***Check in Registration will be open at Trading Post Area till 8:15 PM – after that report to the Dining Hall porch where Parent/Leader Meeting will be taking place.***

**If you're coming as part of a Pack and arriving after 8:30 PM- PLEASE MAKE ARRANGEMENTS AHEAD OF TIME WITH YOUR PACK LEADER** - Contact your Pack Leader by phone to confirm where to meet him/her to get you into your campsite. If you're a single family coming without a Pack, please do plan to arrive before 9:00 PM Friday night or wait till early Saturday morning arrival. Please let us know if this pertains to you. We will discuss this at Pre- Camp Leader/ Parent Orientation Meeting on March 29<sup>th</sup>.

#### ➤ **EMERGENCY or ISSUE DURING- Traveling up to camp-**

In the event you have an emergency (car problem, travel, health) please advise your Onsite Unit Leader so they can inform us, so we know what's up. In the event you cannot get a hold of your onsite Unit Leader, please contact us, and report your problem or situation so we are aware. Call Bob Scukas at 203-410-5107

- Verify your Unit Roster (or- if single family verify your arrival). Unit Leaders will be asked to verify they have the required filled out BSA Medical forms (Parts A & B) for all attendees. (Extra blank medical forms will be available at check in) Unit Leaders should pre-check people to be sure NO one is sick – If they are, they should stay home!

Review Emergency Plan and Program Info upon check-in with staff.

- Set up campsite – Assign space remembering the site will be shared and generally pretty full, so assign accordingly to be sure everyone has room.
- Parent (s) and/or at least one Unit Leader representative should arrive at the Dining Hall porch for a Leader Program Meeting Introduction– Volleyball side Porch at 8:15 pm for an overview of the weekend and Q & A.
  - Scouts, Parents, leaders, and families who are not attending the meeting in the dining hall, should take walk through our camp area to get familiar with the layout for Saturdays activities.

## SATURDAY MORNING, MAY 6<sup>TH</sup>:

### **Scouts and Families arriving for the Day Only Program –**

Scouts & Parents should plan on **arriving by 8:00 AM** and have eaten breakfast on the way to camp. Opening Ceremony to begin 8:45 AM – Clark Field by Dining Hall, activity assigned “rotations” to immediately follow.

Upon arrival, please park in the main parking lot, unload, and proceed over to the Trading Post area, and down the Trail to the Dining Hall Porch for check in. – See map. Two-minute walk.

To facilitate a smooth check-in process, prior to arrival at Camp, all participating units will receive a map of the camp showing the event designated areas. There will be extra copies at check in, both Friday night and Saturday morning at registration upon arriving at camp.

Please bring your Costumes (Adult & Child(ren), day supplies, your food if needed for throughout the day and dinner supplies if you’re staying for the evening campfire. A small wagon or cart may help you throughout the day for these. Please be sure you have your (all attending) completed BSA Medical form (Parts A&B) with you. If your Unit is already in camp, be sure the Unit Leader has your copies with him/her.

## CHECK OUT – SUNDAY, MAY 7<sup>TH</sup>:

Check Out Sunday morning 5/7/2023 after breakfast, your units are free to break down camp and head home. Although no formal check out is required at this point, we ask that if you have an estimated time of departure, you inform our staff. We ask that unit leaders ensure that the **“Leave No Trace”** policy is practiced before your unit vacates the camp sites. All Latrines and Wash stations in the campsites should be left cleaner than found! In all

Lean-to campsites, please be sure that the Lean-to’s are inspected, and all items/trash have been removed and are clean. Please check under all mattress in the bunks for any trash and remove same.

ALL Trash and program materials **MUST be removed** from the site before departure. Routine Trash can be disposed in the dumpster behind the dining hall. All decorations, gateway materials and such should be taken home and disposed of accordingly. Campsites and Trails around them should be policed and cleaned prior to departure.

There is limited *VOLUNTEER* staff for this event, so help with ALL campsite and camp cleanup is appreciated, and many hands make light work.

## WHAT TO BRING?

While these items are not required, and this list may not be complete for all, they are highly recommended to make for an enjoyable and comfortable camping experience.

- Tent and ground tarp for under tent
  - May want Mosquito netting if staying in Lean-to's.
- Mallet for tent stakes (if on actual ground)
- Sleeping bags, Pillows and sleeping ground mats for inside of tents
- Flashlights – extra batteries
  - Battery Lanterns
  - Changes of Clothes
  - Costumes and decorations for program on Saturday – Site Gateway
- Glow Sticks – for night use in tents and lean-to's
- Rain gear
- Unit First Aid kits
- Camp chairs
  - Water bottles and Jugs for site setup
- Class A Uniforms
- Class B or general appropriate wear for program
- Class C - ***Costume is an acceptable alternate to Class A -Costumes are highly encouraged as are campsite decorations and gateways. Love to see the creativity!***
- Bug repellent – Pump or wipe on – ***No aerosol cans*** of any type allowed in camp per BSA policy
- Extra roll of toilet paper, hand wipes and such
- Hand soap for the campsite wash stations - Units encouraged to supply Hand Sanitizer in large pump bottle for Latrine and hand washing stations.
  - We recommend each unit bring some snacks or extra treats. Remember all food products to be stored in locked containers or cars at night, away from Tents and Lean-to's to avoid nighttime visitors. Remind Parents and Scouts – absolutely NO Food or Drink items to be stored or kept in tents or lean-tos at any time!
- Extra blanket • Sweatshirt or jacket for the evenings
- Personal First Aid Kit
- Personal hygiene Supplies – Toothbrush, toothpaste, Wash Cloth, Towels, soap etc.

**Unit Camping Gear-** Unit providing own food, preparations and clean up for meals except Saturday lunch.

- Patrol/Gang Box – Pots, pans utensils for food preparation.
- Coolers and safe food storage containers for food
- Water Jug
- Eating Utensils – Plates, Mugs, Glasses, etc.
- Trash bags, Paper Towels, Napkins, etc.
- Small Broom for sweeping out Lean-to's and campsite latrines.
- Clean up Supplies – No dish washing allowed in Bath/Shower house sinks or Campsite Latrine sinks. Bring plastic dish pans and practice safe BSA Dish clean up procedures.
- Firewood and supplies – come prepared.
- Cooking Stoves – Propane
- Propane or Battery Lanterns for general use – No propane devices in tents or Lean-to's
- Campsite First Aid Kit very Unit should have at least one large one in each Campsite – Visible!
- Unit Flags and Stands



**PROGRAM ACTIVITIES- Explore what Cub Scouting is while enjoying nature at its best!**

- Archery (\*Age restrictions for Lions and Tigers)
- BB Gun Shooting (\*Age restrictions for Lions and Tigers)
- Theme Games and Stations
- Pinewood Racing – Bring your cars! We will also conduct the “QD District Pinewood Derby Race off” (Afternoon on Saturday)
- Relaxation/ Recreation
- Campfire
- Skits and Songs Games
- Catapults

**CUB KNIGHTS OF Q PROGRAM HIGHLIGHTS**

**ROTATION SCHEDULE**

To properly schedule a large number of Cub Scouts through all the events each Pack will be assigned to a unique rotation schedule. It is important that each Pack follows the schedule

rather than just wandering around. Each event (activity) leader will have a copy of the schedule. So, they will know who should be at their event. And if for any reason we need to locate your unit for questions or an emergency, we will have an idea of where you are.

- Rotation Schedule assigned by Pack at check-in Friday Night
- Please stick to your rotation schedule and don't just show up at something you think you would like to see or do. (It will be on your schedule)
- Please do not skip any of the sessions as it could create disturbance in the schedule. It will be a busy day!
- Activities will run 9am-Noon and 1:30 - 5:00 pm. Lunch is from 12 pm-1 pm.

**Medieval Conquests (Activities):** As this is a “works in progress”- we are attempting to finalize all the actual games/events, some may be needed to be adjusted or changed, but we wanted to get this out to everyone now, so you have the basic information needed. We will update you accordingly!

### **Coat of Arms**

Each Cub Scout will create a Coat of Arms that is unique to them. They will carry it with them throughout the day. Prior to the Saturday night campfire each Scout will add their Coat of Arms together to form the Pack's Coat of Arms. The Pack's Coat of Arms should include charter organization name, Pack number, and an animal. The Pack Coat of Arms will be judged, and prizes will be awarded in various categories.

### **Archery** (Near the new Central Bath/Shower House)

Will be held at the Archery range. After a brief safety talk everyone will get a chance to shoot at least 1 round of arrows. Take aim and try to hit the bullseye. The closer to the bullseye the more points you'll earn.



### **BB Guns** (Opposite Dining Hall Porch)

Will be held at the BB range. After a brief safety talk everyone will get a chance to shoot at least 1 round. Take aim and get as close to the bullseye as possible. The closer to the bullseye the more points you'll earn.

### **Catapults** (Probably located near new Central Bath/Shower House area)

In Medieval times catapults would shoot stones or balls into a wall during fights to crumble walls to gain entrance to another castle. Often at Medieval Fairs there would be different types of competition to practice skills. During this event you will have the opportunity to shoot a ball into a recycled wall to try and collapse the wall. Each brick will have different values.

### **Jousting Game** (Clark Field Area)

Ride like a Knight to battle to be the best Knight in all the lands. Scouts will ride a hobby-horse and hold a lance while attempting to accurately spear a cardboard ring suspended from a thread. There will be 3 sizes to earn points.



"Mystery Game" (Clark Field Area)

This special activity will be great! But a true mystery by all till it happens!

### DISTRICT PINEWOOD DERBY RACE

We will be conducting the "*Quinnipiac District Pinewood Derby*" at our event. It will be conducted on Saturday afternoon. Prior to the District Run-off, you will be able to take part in a "*Cub Scout Knight's of Q*" race during the earlier time periods. Please be sure to bring your Pinewood Derby Cars with you.

Plans are not finalized yet, but we will be conducting a "pre-weight in" prior to the event, especially for District Pack Winners that may not be attending the actual event, but wish their cars entered. More details will be forth coming. We will also have more info at the *Pre-Event Leader/Parent Orientation* on March 29<sup>th</sup>. Watch your emails!

### SATURDAY NIGHT CAMPFIRE This should be a fun night!

Get ready to preform and cheer while others preform and/or laugh as our leaders get dressed up! ALL CUBBIES and their leaders will head over to the Campfire area, in Costume, on Saturday evening at time TBD. Final details will be discussed at adult meeting on Friday night.

#### **Adults and Scouts are encouraged to wear their Theme Costumes to the Campfire program.**

The Campfire will be located on Clark Field. It is important for all Packs/Units to stay and sit together to prevent Cub Scouts and siblings from becoming separated in the dark. Cub Scouts and adults should bring a flashlight with them to the campfire. A Ground Cushion or something to sit on should be considered. Parents may bring Camp Chairs, if necessary, but should sit to the rear to allow for the Scouts to see as best as possible. Further instructions will be given at Friday night's Adult Meeting at 8:15 PM.

Skits/songs are time honored tradition and favorite of Cub Scouts. Please sign up on Friday at the meeting for your slot to perform with a unit/campsite- skit/song. At a minimum we request one song/skit from each Campsite. At that time, you should let us know what your planned skit/song will be. Depending on Camp attendance, time slots may be limited – "first come -first to get a slot."

Please submit your skit/song for approval by lunchtime on Saturday. Due to time constraints, each site/pack will have three minutes per skit/song. Each skit/song theme should try to reflect this year's theme if at all possible. Remember to bring your unit Coat of Arms, and your SPIRIT!!

### Saturday's CAMPFIRE DO'S & DON'TS

In an effort to be sure everyone has a great time, and all remain safe,

- DO invite your Cub Scout's families to attend. Ask them to stay with you during the assembly to the campfire!
- Be ready for your campsite to perform for your song or skit!
- Don't bring a chair unless really needed. \* If necessary to bring one, be prepared to sit behind your Unit. There should be plenty of room for all Cub Scouts and Scouters on the field.
- DO bring blankets, ponchos, cushions or tarps to sit on.
- DO bring your Coat of Arms
- DO always have at least two (2) adults sitting with your scouts.
- DON'T spread out too much. Stay together.
- Do make sure that everyone has a flashlight for safety walking back to your campsite.
- DON'T leave for the campfire until Staff instructs you to do so.
- DO keep your group quiet during the show and encourage them to participate at the appropriate times.
- DON'T leave the campfire until you're dismissed.

