

# Sr. CUB OUTDOOR READINESS EVENT (SCORE) LEADER & PARENT GUIDE

AQUILA DISTRICT
CT YANKEE COUNCIL
November 1-2
HOYT SCOUT RESERVATION

## WELCOME

Hello Cub Scout Scouts, Leaders and Parents,

We are excited to have you attend this year's Sr. CUB OUTDOOR READINESS EVENT (SCORE). This event is designed to benefit scouts, leaders and parents alike. The scouts will get the opportunity to participate in a variety of engaging activities throughout the weekend. Leaders will get a jumpstart on the advancement program for the year, allowing for you to focus on more fun elective adventures and other activities throughout the year. Parents will have the opportunity to bond with their scouts throughout the weekend.

There is an optional campout for participants. If you plan to participate in the camping portion with you will need to provide all of your camping and cooking gear and we will depart camp Sunday morning. If you will not be participating in the campout you will be complete all of the other activities by 5PM.

As part of the updated cub scout program technology elements have been incorporated into some of the requirements. As part of this event we will utilize smartphones to complete some requirements. Smartphone use by the scouts will be limited to the time period needed to complete the requirements. You may need to download some apps to your phone in order to complete these requirements. These apps can be found later in this guide.

All food for the weekend will be the responsibility of the participating and their adult partners. You can carry snacks with you during the event. For lunch we will be near the cars so you can leave your lunch in a cooler in the call and you will be given time at lunch to get it. Similarly if you are camping out, you will be near your car and you can leave it in a cooler in your car until dinner and breakfast.

During the event if an emergency arises feel free to contact the event chair, Seth Strohecker, at 203-816-1683.

If you have any questions about the weekend leading up to the event, we are happy to answer any that you have. Feel free to email Seth Strohecker, <a href="mailto:seth.strohecker@gmail.com">seth.strohecker@gmail.com</a>. We are looking forward to a great weekend with you and your scouts at Hoyt Scout Reservation!

**SCORE Staff** 

# Schedule

Time	Event	Location			
Saturday					
8:00 AM - 8:30 AM	Arrival at Camp	Parking Lot			
8:30 AM - 9:00 AM	Check In	Training Cabin Porch			
9:00 AM-9:15AM	Opening	Flagpole on training field			
9:15 AM – 12:00 PM	Nature Hike	Training Field			
12:00 PM - 1:00 PM	Lunch	Scout's Choice			
1:00 PM - 2:00 PM	Station 1	See Table Below			
2:00 PM - 3:00 PM	Station 2	See Table Below			
3:00 PM - 4:00 PM	Station 3	See Table Below			
4:00 PM – 5:00 PM	Station 4	See Table Below			
5:00PM - 6:00 PM	Set Up Campsite	Assigned Campsite			
6:00 PM - 8:00 PM	Dinner	Campsites			
8:15 PM - 9:15 PM	Closing Campfire	Council Ring			
Sunday					
7:00 AM - 7:30 AM	Wake up	Campsites			
7:30 AM - 8:00 AM	Breakfast	Campsites			
8:00 AM – 8:30 AM	Interfaith Service	Chapel			
8:30 AM - 9:00 AM	Breakdown Camp	Campsites			
9:00 AM	Departure	Parking Lot			

Group	Station 1	Station 2	Station 3	Station 3
A	First Aid	Knife Skills	Fire Building	Knots
	(TBD)	(TBD)	(TBD)	(TBD)
В	Knife Skills	Fire Building	Knots	First Aid
	(TBD)	(TBD)	(TBD)	(TBD)
C	Fire Building	Knots	First Aid	Knife Skills
	(TBD)	(TBD)	(TBD)	(TBD)
D	Knots	First Aid	Knife Skills	Fire Building
	(TBD)	(TBD)	(TBD)	(TBD)

# Equipment List

- Lawn/Camping Chair
- Tent
- Ground Cloth
- Sleeping Bag/ Blankets
- Pillow
- Flashlight
- Sleeping Pad
- Smartphone
- Change of Clothing
  - Make sure clothes are appropriate for outdoor weather and hiking in the woods
- Coat
- Rain gear
- First Aid Kit
- Part A & B of BSA Annual Health and Medical Record
  - o <a href="https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001\_AB.pdf?\_gl=1\*11eqswo\*\_ga\*ODk4NTA5OTM3LjE2MTAxNTM0Mzl.\*\_ga\_20G0JHESG4\*MTYyODkwMzQzNy4yOS4wLjE2Mjg5MDM0MzcuNjA.">https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001\_AB.pdf?\_gl=1\*11eqswo\*\_ga\*ODk4NTA5OTM3LjE2MTAxNTM0Mzl.\*\_ga\_20G0JHESG4\*MTYyODkwMzQzNy4yOS4wLjE2Mjg5MDM0MzcuNjA.</a>
- Compass
- Water Bottle/Bladder
- Day pack
- Toiletries
- Bug Spray
- Sun Screen
- Hand Sanitizer
- Cooking gear
- Mess kit/Plate, Bowl, Utensils
- Food Storage Containers
- Trash Bags
- Food
  - Units will need to prepare their own food for Lunch and Dinner on Saturday, and Breakfast on Sunday

## SMARTPHONE APPS

The following smartphone apps will be needed to complete some of the work that will go on during the event. Please make sure that these apps are downloaded on your phone prior to arriving at camp.

#### Weather

Any weather app that can display the current weather and the weather throughout the current day will meet the needs for this event.

## Stopwatch

Any app that has a stopwatch function capable of times up to 20 minutes will work for this event.

## Map

Any mapping app can be used for this event as long as it can show your current location on a map.

#### Trail Hike

We will be using the all trails app during our event to help us understand how to plan a hike. This app is available on all platforms. The app can be downloaded from <a href="https://www.alltrails.com">https://www.alltrails.com</a>.

## Geocaching

We will be exploring geocaching as part of the event to give the scouts the opportunity to learn how GPS works and how to orientate use GPS to find a specific location. The geocaching app is available on all platforms and can be found at <a href="https://www.geocaching.com/play">https://www.geocaching.com/play</a>.

## Knot Tying

For the knot tying station we will be using a knot tying app as part of the station to do at least one knot. Any knot tying app that shows how to do these knots will work, no need to get a paid app. On the iPhone platform a good option is Knot Guide (Lite) and on the android platform Useful Knots is a good option.

## REGISTRSION

All participants will need to register in advance of the event, no walk ins will be allowed. All scouts need to be accompanied at the event by an adult partner. We know that childcare can be a barrier to participation, so siblings are allowed to attend the event with the scout and adult partner. However, part of the event will be a 2 mile hike, so be prepared for them to hike along with the rest of the participants. You only need to register your scout to attend.

## CHECK IN PROCESS

There are two entrances to the camp. You will want to enter the camp from the entrance on Simpaug Turnpike. There is not a visible sign from the road for this entrance, but the driveway to enter the camp is next to a red, white and blue mailbox. The driveway will take you up the hill to the parking lot where you can park your car. Off to the left of the driveway is the field and training cabin. Check in for everyone will take place on the porch of the cabin.

At check in you will receive your event patch, be assigned your group letter for the day (Scouts in the same pack will be grouped together, but may be grouped with other packs), and assigned a campsite. Once you are checked in you are free to proceed to either training field and wait for the opening ceremony, or if you have time you can begin to drop off equipment at your campsite before proceeding to the opening ceremony.

## CHECK OUT PROCESS

There will be no formal programming on Sunday. Upon wake up, participants will make breakfast and then break down their campsite. Participants are to make sure that their campsite is left in the same state or better than when you arrived. Once you have completed your site clean-up, and are packed and ready to go, you may leave camp, no need to check out with any of the event staff.

If you do not plan on spending the night at camp, the rank advancement programming will be completed right before dinner and you are free to leave at this point.

## CAMPING INFORMATION

## Campsites

Campsites will be assigned on the unit level, and not at the participant level, so everyone in your Pack will stay at the same campsite. Depending on the number of participants a unit has, more than one unit may be assigned to a campsite. Participants will need to provide their own tent. Please remember that it is against BSA policy for youth and adults who are not related to share a tent.

#### Food

Participants will need to provide their own food for the weekend. Participants should arrive at Camp on Saturday having already eaten Breakfast. You will need to bring food for Lunch and dinner on Saturday as well as Breakfast on Sunday. No cooking equipment will be provided, so you need to ensure that you bring all the cooking equipment you need for the weekend with you. There will also be no refrigeration provided, so you must also ensure you bring everything you need for proper food storage for the entire weekend as well.

Please remember, that we will be at a camp that is full of wildlife. Animals will be attracted to any food at your campsite. You will want to make sure that your food is stored in such a manner to prevent animals from accessing it, especially overnight. This can be done in different ways such as storing food in a car or trailer or setting up a bear bag.

## Sleeping

If you plan to camp out on Saturday night, please keep in mind that it will be November and temperatures overnight can get low. If you will be sleeping in a sleeping bag it will come with a temperature rating, usually this rating is marked somewhere on the bag. Please keep in mind that this rating is not designed to keep you comfortable, this rating is a survival rating. If temperatures will get as low as your bag rating, you will likely end up being cold overnight. If this is the case, you should consider supplementing with additional blankets.

# **Program Stations**

#### First Aid

At this station, scouts will review the fundamentals of first aid and how to treat many of the most common first aid cases and how to manage some of the more serious first aid cases. Scouts will also put together a personal first aid kit.

Requirements Covered:

Webelos Walkabout - Requirement 5

First Aid – Requirements 2 - 7

## **Knife Safety**

At this station scouts will learn the basics of knife safety including the use of the knife safety circle. Demonstrate the use of kitchen knives to perform the basic types of cutting needed for food preparation. Use a pocket knife to make a useful camping gadget.

Requirements Covered:

Chef's Knife – Requirements 1-4

Knife Safety – Requirements 1 - 5

#### Knots

Use a smartphone app to learn how to tie one of the basic knots. Learn how to Tie a Bowline and how and when it should be used. Learn how to tie several other knots as time allows.

Requirements Covered:

High Tech Outdoors – Requirement 2

Let's Camp Webelos – Requirement 5

## Fire Building

Scouts will learn the basic fire safety rules and where a fire can be built safely. Scouts will use tinder, kindling, and fuel to start a fire under adult supervision.

Requirements Covered:

Let's Camp Webelos – Requirement 6 - 7

## Camping

Scouts will setup their tents to camp out for the evening. Learn about the different areas of a campsite that need to be setup. Scouts will prepare dinner at their campsites. Scout will also discuss the principles of leave no trace.

Requirements Covered:

Let's Go Camping Webelos – Requirements 1 – 3, 9

Outdoor Adventurer - Requirements 4 - 8

## Hiking

Scouts will complete a hike on the Boundary loop. During the hike we will make several stops to discuss the how to prepare to hike in different kinds of weather, how to stay safe on a hike, determine our hiking pace and project how long our hike will take, how to use GPS and mapping software to plan a hike, tree types and how wildlife use them, how technology can be used in the outdoors, and learn about the scout basic essentials.

Requirements Covered:

Webelos Walkabout – Requirements 1 – 4, 6, 7

Math on the Trail – Requirements 1 – 3

Tech on the Trail - Requirements 1 - 4

Into the Woods – Requirements 1 – 5

High Tech Outdoors - Requirements 1, 3, 4

Let's Go Camping Webelos – Requirements 4, 8

Outdoor Adventurer - Requirements 1 - 3

## CAMP MAP

